

Character Sheet

	Defaults:	EP
+3	Superb	8
+2	Great	4
+1	Good	2
+0	Fair Attributes	1
-1	Mediocre	1
-2	Poor Most Skills	1
-3	Terrible	1

Most Gifts and some Skills are non-existent unless specified on the character sheet.

EP = Raising skills to that level with Experience Points

Character Name: Jake Rossi

Genre: The Collectors Player: Aaron Newman Date Created: 2003

Unspent EP: 0 **Fudge Points:** 3

Character Story: You like your job. Both your jobs, in fact. Your human cover identity as an automotive mechanic is relaxing – you go into an almost meditative trance when you're working on overhauling an engine – it's sort of the antithesis of the state you're in when Hell reminds you that you are a demon; focusing on figuring out how to solve the problem at hand becomes your whole world. But when Hell calls you to service and you're on the job (with your co-mechanic and fellow collector, Angelina) tracking down a client and collecting the soul of some scumbag that sold it too cheap – well, that lets you live out the excitement of a good cop show on the tube!

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Wounds: 1, 2 Scratch □□□	3, 4 Hurt	5, 6 Very Hurt		7, 8 pacitated	9+ Near Death	
Attributes: Will – Good Perception – Great Strength – Good Endurance – Great		Gifts: Invisible wings Expansive support Assimilation Nearly unkillable Supernatural biology Equipment Wealth Charm of Daedelus, amazing MacGuyver-like ability to scrounge and make manufacture things from various bits (human, +2) Drawing the eye from the mouth, distract others +1 modifier in certain social situations (human, +2)		Skills: Native Language: English Action Film / TV Trivia – Great Brawling – Good Drive Car – Good Gain Trust – Great Hiding – Good Mechanic – Superb Pop Culture – Great Scrounge up Parts – Good Seduce – Good Sports – Good Swimming – Great Tailing – Mediocre		
						Equipment: Great toolkit (tape measure,
level, etc.)	Í					Faults: Vulnerability to the sacre