

## SCENARIO 2-25: You Only Die Twice

Scenario Chronicle #

This Chronicle Certifies That	5-6 2,045
<u>-</u>	TIER 8-9 5,474
Scott Con Victor 14034 - 2 talder	TIER
Player Name Character Name Pathfinder Society # Faction	EXPERIENCE
Has Completed This Scenario. ————————————————————————————————————	
Items Found During This Scenario	Starting XP
3"	+1 XP
Abandoned in Geb: You were left behind in Geb when your companions teleported back to Absalom. Though you eventually made it out of the domain of the dead, escaping with	3 -
your life wasn't cheap. You must pay 1,250 gp in Tier 5-6 or 2,667 gp in Tier 8-9 in order	[ ]
to continue playing this PC.	Final XP Total
	PRESTIGE AWARD
+1 keen scythe (8,318 gp)	19
5-6 Cloak of resistance +1 (1,000 gp)	Starting PA
Hat of disguise (1,800 gp)	7 GM's
Phylactery of negative channeling (11,000 gp)  Potion of cure moderate wounds (300 gp)	PA Gained (GM ONL)
Potion of cure serious wounds (750 gp)	71
Ring of protection +1 (1,000 gp)	Final PA Total
Scroll of blindness/deafness (150 gp) Scroll of false life (150 gp)	GOLD
Wand of mage armor (32 charges; 480 gp)	9010
	652,83
TIER +1 unholy scythe (18,318 gp)	Start GP
8-9 +2 full plate (5,650 gp)	+ 6693 82
+2 heavy steel shield (4,170 gp)  Hand of glory (4,000 gp)	GP Gained (GM ONL)
Pearl of power [1st level spell] (1,000 gp)	+ 10,00
Robe of bones (2,400 gp)	Items Sold
Wand of ray of exhaustion (7 charges; 1,575 gp)	=530/,83
<b>西</b>	Subtotal
	- 3090,w
Items Sold / Conditions Gained Items Bought / Conditions Cleared	Items Bought
Day Job 1099 (12950de Horn Shill-9 +2 3000	= 307.83
	Subtotal
	- 0
	Gold Spent
TOTAL VALUE OF ITEMS SOLD TOTAL COST OF ITEMS BOUGHT	= 307.83
Add 1/2 this value to the "Items Sold" Box  TOTAL COST OF ITEMS BOUGHT  3000	Subtotal
For GM Only	
47 DC 6795 9/3 - Ph	13031
EVENT EVENT CODE DATE Game Master's Signature	GM Pathfinder Society #