



Player: Scott David Gray; Pathfinder #: 14034-1; Name: Lieutenant Valeros Alejandro Martin
Race: Human; Favored Class: Fighter; Class: Fighter 5; Option: Mobile Fighter; Alignment: Lawful good; Faction: Andoran
Languages: Halfling, Andoran, Common
Age: 27; Height: 6'; Weight: 190 lbs; Complexion: Olive; Hair: Dark Brown; Eyes: Dark Brown
Attributes: STR 14 (+2); DEX 19 (+4); CON 12 (+1); INT 14 (+2); WIS 7 (-2); CHA 12 (+1)

Skills: Acrobatics 1/1/1/1 (9), Climb 1/1/1/1 (10), Escape Artist 0/0/2/0/3 (9), Handle Animal 1/1/1/0/0 (7), Knowledge Engineering 1/0/0/0/0 (6), Perform Dance 1/1/0/2/1 (6), Ride 1/1/1/1/0 (11), Stealth 0/0/0/1/0 (5), Swim 0/1/0/0/0 (6)

Feats: Level Weapon Finesse (lvl 1), Toughness (human bonus), Two Weapon Fighting (fighter bonus lvl 1), Agile Maneuvers (fighter bonus lvl 2), Dodge (Lvl 3), Improved Initiative (fighter bonus lvl 4), Mobility (Lvl 5)

Traits: Reactionary (Combat) +2 trait bonus on Initiative checks; Sacred Touch (Faith) May stabilize a dying creature with a touch as a standard action

Caballo: Initiative +2, Senses Low-light vision and scent, AC 11 (+2 Dex +1 Size), HP 15, Fort +6 Refv +5 Will +1, Speed 50', Base attack +1 CMB +5 CMD 17 (21 vs Trip), Melee Bite +4 (1d4+3 2 Hooves +4/+4 (1d6+3), Space 10' Reach 5', Str 16 Dex 14 Con 17 Int 2 Wis 13 Cha 7, Feats Endurance and Run, Skills: Perception +6

Mobile Fighter: Ignore +1 bravery. instead, take +1 on saves against effects that cause him to become paralyzed, slowed or entangled. Ignore weapon training 1, instead get leaping attack +1 bonus to attack and damage if moving at least 5' before attacking.

History: The Martin family (mother Isabella, father Cesar, older brother Pedro and older sister Daniela) escaped from Taldor to Andoran when Alejandro was a babe-in-arms. They settled in a halfling shire, where Cesar became a handyman (when the halflings needed more strength or height, part-time guard, etcetera) and Isabella became a barker in the market (where her height gave her an advantage in calling customers). Pedro returned to Taldor, and rescued his childhood love Mariana, and they came back to the shire to marry. Daniela fell in love with an officer of the Andoran armies Captain Michael Charles, who convinced Alejandro to take officer training and join the army. After four years in the Andoran army Alejandro was honorably discharged.

Advancement: 06/25/10 Origins Scenario 51 "City of Strangers part 1: The Shadow Gambit" XP gained +1 PA gained +2 GP gained +512, 06/30/10 Scenario 39 "The Citadel of Flame" XP gained +1 PA gained +1 GP gained +553, 07/07/10 Scenario 01 "Silent Tide" XP gained +1 PA gained +1 GP gained +453, 07/09/10 Scenario 35 "Voice in the Void" XP gained +1 PA gained +1 GP gained +501, 07/10/10 Scenario 45 "Delerium's Tangle" XP gained +1 PA gained +2 GP gained +512, 07/14/10 Scenario 03 "Murder on the Silken Caravan" XP gained +1 PA gained +1 GP gained +454, 07/29/10 Scenario 06 "Black Waters" XP gained +1 PA gained +2 GP gained +550, 08/04/10 Scenario 08 "Slave Pits of Absalom" XP gained +1 PA gained +1 GP gained +477 (457 + 20 day job), 08/11/10 Scenario 07 "Among the Living" XP gained +1 PA gained +1 GP gained +1037 (1036 +1 day job), 08/18/10 Scenario 12 "Stay of Execution" XP gained +1 PA gained +2 GP gained +1062 (1053 +10 day job -1 spent), 08/25/10 Scenario 17 "Perils of the Pirate Pact" XP gained +1 PA gained +1 GP gained +1276 (1271 +5 day job), 09/01/10 Scenario 19 "Skeleton Moon" XP gained +1 PA gained +1 GP gained +1365 (1345 +20 day job), 09/01/10 Scenario 2-3 "The Rebel's Ransom" XP gained +1 PA gained +2 GP gained +2213 (2203 +10 day job), 10/27/10 Scenario 37 "The Beggar's Pearl" XP gained +1 PA gained +2 GP gained +1251 (1251 +0 day job), Total: XP +14; PA +20; GP +12366 (-1725gp potions consumed and equipment replaced = 10641)

CPA = 7/20 (13 PA spent on turning Masterwork rapier into a +1 rapier)