

S: 14/12 (5), D: 14/16+1=17 (5), C: 10 (0), I: 14 (5), W: 12 (2), Ch: 13/15 (3)

Halfpling: Swift as Shadows, Low Blow; Traits: Helpful, Provider; Favored Class: Paladin; Languages: Common, Goblin, Elven, Halfpling; P: Divine Hunter, R: Sniper, F: Archer

	Feats	Skill	BAB	F	R	W	HP	
01P1	+1	5	+1	+2	3	+3	10	(Precise Shot, Detect Evil, Aura of Good, Smite/1), Point Blank Shot; Acrobatics 1, Bluff 1, Knowledge Local 1, Perception 1, Stealth 1
02R1	1	15	1	2	+5	3	14	(Sneak +1d6, Accuracy); Acrobatics 2, Appraise 1, Bluff 2, Diplomacy 2, Heal 1, Knowledge Local 2, Perception 2, Ride 1, Stealth 2
03F1	+3	19	+2	+3	5	3	20	Rapid Shot, Skill Focus (Stealth); Acrobatics 2, Appraise 1, Bluff 2, Diplomacy 3, Heal 1, Knowledge Local 3, Perception 3, Ride 1, Stealth 3
04P2	3	24	+3	+6	+7	+6	26	+1 Dex (18) (Divine Grace, Lay on Hands); Acrobatics 3, Appraise 1, Bluff 3, Diplomacy 4, Heal 1, Knowledge Local 4, Perception 3, Ride 1, Stealth 4
05R2	+4/1	34	+4	6	+8	6	30	(Evasion), Sniper's Eye, Stealthy; Acrobatics 5, Appraise 1, Bluff 5, Diplomacy 5, Heal 1, Knowledge Engineering 1, Knowledge Local 5, Perception 5, Ride 1, Stealth 5
06F2	+5/1	38	+5	+7	8	6	36	(Hawkeye), Quick Draw; Acrobatics 5, Appraise 1, Bluff 5, Diplomacy 6, Heal 1, Knowledge Engineering 1, Knowledge Local 6, Perception 6, Ride 1, Stealth 6
07P3	+6/1	43	+6/1	7	+9	6	42	(Divine Health, Shared Precision, Mercy - Sickened), Vital Strike; Acrobatics 6, Appraise 1, Bluff 6, Diplomacy 7, Heal 1, Knowledge Engineering 1, Knowledge Local 6, Knowledge Nobility 1, Perception 6, Ride 1, Stealth 7
08R3	6/1	53	+7/2	+9	9	+7	46	(Sneak +2d6, Deadly Range), +1 Dex (19); Acrobatics 8, Appraise 1, Bluff 8, Diplomacy 8, Heal 1, Knowledge Engineering 1, Knowledge Local 8, Knowledge Nobility 1, Perception 8, Ride 1, Stealth 8
09F3	+7/1	57	+8/3	+10	+10	+8	52	(Trick Shot), Hellcat Stealth; Acrobatics 8, Appraise 1, Bluff 8, Diplomacy 9, Heal 1, Knowledge Engineering 1, Knowledge Local 8, Knowledge Nobility 1, Linguistics 1 (Gnomish), Perception 9, Ride 1, Stealth 9
10P4	7/1	62	+9/4	+11	10	+9	58	(Channel Positive, Smite/2); Acrobatics 9, Appraise 1, Bluff 9, Diplomacy 10, Heal 1, Knowledge Engineering 1, Knowledge Local 9, Knowledge Nobility 1, Linguistics 1, Perception 9, Ride 1, Stealth 10
11R4	+8/2	72	+10/5	11	+11	9	62	(Uncanny Dodge), Devastating Strike, Hellcat Pounce; Acrobatics 11, Appraise 1, Bluff

11, Diplomacy 11, Heal 1, Knowledge Engineering 1, Knowledge Local 11, Knowledge Nobility 1, Linguistics 1, Perception 11, Ride 1, Stealth 11
12F4 +9/2 76 +11/6/1 +12 +12 9 68 +1 Dex (20), Improved Vital Strike; Acrobatics 11, Appraise 1, Bluff 11, Diplomacy 12, Heal 1, Knowledge Engineering 1, Knowledge Local 12, Knowledge Nobility 1, Linguistics 1, Perception 12, Ride 1, Stealth 12

General = 14000 Handy Haversack: 2000 13Fame; Hat of Disguise 1800 13Fame; Greater Hat of Disguise 10200 [12000] 31Fame

Wands = 12750

Wand of Cure Light Wounds 750 9Fame; Wand of Bless Weapon 750 9Fame; Wand of Deadeye's Arrow 750 9Fame; Wand of Protection from Evil 750 9Fame; Wand of Longshot 750 9Fame; Wand of Lesser Restoration 4500 18Fame; Wand of Zone of Truth 4500 18Fame

AC = 36050 Mithril Chainmail: 4150 (+6) 18Fame; +1 Chainmail: 1000 [5150] 18Fame (+1); +1 Amulet Natural Armor: 2000 (+1); +1 Ring of Protection: 2000 (+1); +2 Chainmail: 3000 [8150] 27Fame (+1); +3 Chainmail: 5000 [13150] 31Fame (+1); +2 Amulet Natural Armor: 6000 [8000] 22Fame (+1); +2 Ring of Protection: 6000 [8000] 22Fame (+1); +4 Chainmail: 7000 [20150] 36Fame (+1)

Saves = 16000 +1 Cloak of Resistance: 1000 (+1); +2 Cloak of Resistance: 3000 [4000] 18Fame (+1); +3 Cloak of Resistance: 5000 [9000] 27Fame (+1); +4 Cloak of Resistance: 7000 [16000] 31Fame (+1)

Weapon = 32000 +1 Longbow: 2075; +1 Thundering Longbow: 6000 [8075] 27Fame; +1 Thundering Holy Longbow: 24000 [32075] 45Fame

Caravan = 5 PP