



Pathfinder Module: Wardens of the Reborn Forge (3)

Character Chronicle #

070

Glove A.K.A. Vasile 14034 57 Silver
 Player Name Character Name Pathfinder Society # Faction
Crusade

This Chronicle sheet grants access to the following:

Survivor of the Wastes: After surviving volleys of bullets, the chaos of primal magic, the power of unconstrained clockwork, and the mutations of the Mana Wastes, little seems dangerous in comparison. You may cross this boon off your Chronicle sheet as a free action to gain one of following benefits, selected when you use the boon.

Gunslinger's Edge: You may treat your effective gunslinger level as 2 higher than normal for the purpose of determining what deeds you can use and their effects. This effect lasts for 1 hour.

Primal Surge: If you would lose a spell due to a failed concentration check, you may re-roll the check and use the second result (even if it is worse). If the new result exceeds the concentration check DC by 10 or more, you can modify the spell with one of the following metamagic feats without increasing the spell's spell slot or casting time: Enlarge Spell, Extend Spell, or Empower Spell. If your second result fails, the spell's energy runs amok and deals 1d6 damage per level of the spell to you.

Quick Thinking: You gain a +4 insight bonus to your touch AC and a +2 insight bonus on Reflex saves. These bonuses last for 1 minute, but you may end the effect as an immediate action to deflect a projectile as though you had the Deflect Arrows or Missile Shield (*Pathfinder RPG Advanced Player's Guide* 168) feat.

STABLE METAMAGIC ROD

Aura strong universal; CL 17th

Slot none; Price 3,000 gp (lesser), 11,000 gp (normal), 24,500 gp (greater); Weight 5 lbs.

DESCRIPTION

Three times per day, the wielder can lower the chance of a spell he casts triggering a primal magic event by 25%. In cases where a primal magic event would trigger despite the reduced chances, the caster receives a +2 bonus on the concentration check to avoid the primal magic event.

CONSTRUCTION

Requirements Craft Rod, Stable Spell (*Pathfinder Module: Wardens of the Reborn Forge* 49); **Cost** 1,500 gp (lesser), 5,500 gp (normal), 12,250 gp (greater)

- +1 *thundering bastard sword* (8,335 gp)
- +2 *lucky musket* (19,800 gp; *Pathfinder RPG Ultimate Equipment* 145).
- +3 *full plate* (10,650 gp)
- belt of physical might +2* (Dex, Con; 20,000 gp)
- bracers of armor +3* (9,000 gp)
- greater stable metamagic rod* (24,500 gp)
- lesser stable metamagic rod* (3,000 gp)
- stable metamagic rod* (11,000 gp)
- wand of owl's wisdom* (14 charges; 1,260 gp, limit 1)
- wand of undetectable alignment* (16 charges; 1,440 gp, limit 1)

Notes

MAX GOLD	SUBTIER	<input type="checkbox"/> Slow	<input checked="" type="checkbox"/> Normal
	13-15	27,500	55,000
	SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
EXPERIENCE	SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
	SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
FAME	SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
	SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
GOLD			

Starting XP: 39
 XP Gained (GM ONLY): + 3 ^{GMS INITIALS} SAL
 Final XP Total: 39 ~~39~~ 42
 Initial Prestige: 57 57
 Prestige Gained (GM ONLY): + 4 ^{GMS INITIALS} SAL
 Current Prestige: 65 65
 Final Fame: 65 65
 Starting GP: \$0820
 GP Gained (GM ONLY): + 55,000 ^{GMS INITIALS} SAL
 Day Job (GM ONLY): + 75 ^{GMS INITIALS} SAL
 Gold Spent: -
 Total: = 90875 65809

For GM Only
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 EVENT EVENT CODE DATE Game Master's Signature GM Pathfinder Society #