



Pathfinder Module: Gallows of Madness (A Foul Breed)

Character Chronicle #
001

Scott A.K.A. Vasile 14034 - 57 SC
 Player Name Character Name Pathfinder Society # Faction

This Chronicle sheet grants access to the following:

Apprentices Returned: You defeated Gellion and rescued the apprentices he was holding prisoner. The masters of the apprentices that you rescued provide you with handmade gifts from their businesses as a token of their appreciation. When you receive this boon, cross off the rewards for each apprentice you did not rescue. These rewards increase if you apply the Chronicle sheets for one or both of the other chapters of *Gallows of Madness* to the same character.

Dependable Drummady's (Rescued Pavolus Laterna): Drummady Laterna crafts you a pair of sturdy, perfectly fitting shoes accented with precious metals worth 50 gp. If you apply credit for all three chapters of *Gallows of Madness* to this character, Drummady provides additional ornamentation that increases the value of the shoes to 100 gp. When you purchase magic item that occupies the feet slot, you may apply enchantment directly to these shoes, reducing the price by the shoe's value. These shoes count as jewelry for the purposes of accessorizing a courtier's or noble's outfit.

Gunty's Hearty Breads (Rescued Noemi Tauralio): Gunty regularly sends you baskets of hearty bread that stay fresh across long journeys. You begin each adventure with 4 trail rations. The bread hardens and becomes inedible after each adventure if it is not consumed.

Petrello's Haberdashery (rescued Betrona Pindlion): Although Peterello Pindlion's skills as a haberdasher leave something to be desired, he is skilled at picking outfits to accessorize. He gives you a courtier's outfit. If you apply credit for all three chapters of *Gallows of Madness* to this character, he also gives you a noble's outfit.

Pricknettle's Potions and Poultices (rescued Gellion Vazarro): You only receive this boon if Gellion survives to the end of the adventure and you speak on his behalf to Mayor Trinelli. You may check the box that precedes this boon to purchase a potion from Majara Pricknettle at a 10% discount. This discount increases to 20% if you apply credit for two chapters of *Gallows of Madness* to this character, or 30% if you apply credit for all three chapters to this character.

Temple of Erastil (rescued Nolaria Wintren): The head priest Illdris Ruvarra gives you a *wand of cure light wounds* made from an elk's antler with 3 charges remaining. The wand gains 3 charges each time you apply an additional *Gallows of Madness* Chronicle sheet to this character. Additionally, Nolaria provides you with the following benefits during the other chapters of *Gallows of Madness*. If you play "What Lurks in the Woods", she gives you a map of the area around Saringallow that grants a +2 circumstance bonus on Survival checks during this adventure. She also warns you that she has seen fiendish goblins in the area, and provides you with information about these creatures as if you had rolled a 40 on your Knowledge check to identify them. If you play "Festering Blot" with this character, show this boon to your GM. Nolaria provides you with a rough description of the layout of the areas labeled K1-K17 before you leave Saringallow in their direction.

Witch's End Tavern (Rescued Morvinarr Albusin): The imposing proprietor Alcie Kruptin is slow to trust wanderers, but she believes that you are worthy of trust. Over a hot meal, she lectures you with advice about how to convince innkeepers that your presence is good for business. Whenever you pay for lodging for yourself or your companion creatures, or other PCs pay for lodging while you are present, reduce the price by 50%. Only one copy of this boon may apply at a time, even if multiple PCs have earned it.

- elixir of hiding (250 gp)
- elixir of vision (250 gp)
- potion of lesser restoration (300 gp)
- potion of remove disease (750 gp)
- wand of bless weapon (10 charges; 150 gp, limit 1)

Wand CLW (250) PNC
 Gauntlet (150) PNC
 Bardiche (2) PNC
 (13)

MAX GOLD	SUBTIER	<input type="checkbox"/> Slow	<input checked="" type="checkbox"/> Normal
	1-3	718	1,436
	SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
EXPERIENCE	SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
	Starting XP	0	0
	+ XP Gained (GM ONLY)	+ 3	PNC
FAME	SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
	= Final XP Total	3	
	Initial Prestige	0	0
GOLD	+ Prestige Gained (GM ONLY)	+ 4	PNC
	Prestige Spent	-	
	Current Prestige	4	4
GOLD	Starting GP	0	
	+ GP Gained (GM ONLY)	+ 1436	PNC
	Day Job (GM ONLY)	+ -	PNC
GOLD	- Gold Spent	- 905	
	= Total	534	

For GM Only

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 EVENT EVENT CODE DATE Game Master's Signature GM Pathfinder Society #