



Pathfinder Society Scenario #9-09: Beyond the Halflight Path (Scintillating Halls)

Character Chronicle #

009

☐ Core Campaign

Scall

A.K.A.

Thanos

14034

05

Dark
Archie

Player Name

Character Name

Organized Play #

Character #

Faction

This Chronicle sheet grants access to the following:

Duskwarden's Favor: Your actions below Kaer Maga have impressed the Duskwardens, and these guides teach you some of their tricks for safely navigating dangerous caverns. You can cross this boon off your Chronicle sheet to gain the ranger favored terrain ability (+2) in underground environments for the remainder of the scenario. If you already have favored terrain in underground environments, add 2 to the bonuses that you gain in underground environments for the remainder of the scenario.

Items on this Chronicle Sheet: There are several different stories that could take place in the Scintillating Halls. In one playthrough, it is only possible to earn items from the story arc that you played. GMs who apply this Chronicle sheet to one of their characters gain access to all items on this Chronicle sheet that are appropriate for their character's subtier, regardless of which location and story arc they used—as such, they are encouraged to use the Chronicle sheet on page 92 of the scenario, rather than the one specifically for the Scintillating Halls. Items with the superscript ^{UE} appear in *Pathfinder RPG Ultimate Equipment*. Consult the index on page 392 for page references.

Subtier 3-4

Story Arc 1

amulet of natural armor +1 (2,000 gp)
ring of protection +1 (2,000 gp)
ring of sustenance (2,500 gp)
wand of bless (10 charges; 150 gp, limit 1)
wand of color spray (20 charges; 300 gp, limit 1)

Story Arc 2

aegis of recovery^{UE} (1,500 gp)
bracers of armor +1 (1,000 gp)
eyes of the eagle (2,500 gp)
glowing glove^{UE} (2,000 gp)
void dust^{UE} (4,500 gp)

Story Arc 3

dust of acid consumption^{UE} (1,600 gp)
eyes of the eagle (2,500 gp)
glowing glove^{UE} (2,000 gp)
handy haversack (2,000 gp)
headband of ponderous recollection^{UE} (Knowledge [dungeoneering]; 5,100 gp)
poisoner's gloves^{UE} (5,000 gp)
wand of color spray (20 charges; 300 gp, limit 1)

Subtier 5-7

Story Arc 1

amulet of natural armor +1 (2,000 gp)
eyes of the owl^{UE} (4,000 gp)
howling bracers (7,000 gp; *Pathfinder RPG Advanced Class Guide* 230)
wand of bless (10 charges; 150 gp, limit 1)

Story Arc 2

bag of tricks (tan, 16,000 gp)
eye of the void^{UE} (10,000 gp)
eyes of the eagle (2,500 gp)
potion of greater magic fang (CL 8th; 1,200 gp, limit 1)
void dust^{UE} (4,500 gp)

Story Arc 3

deliquescent gloves^{UE} (8,000 gp)
handy haversack (2,000 gp)
headband of ponderous recollection^{UE} (Knowledge [dungeoneering]; 5,100 gp)
poisoner's gloves^{UE} (5,000 gp)
ring of swarming stabs^{UE} (6,000 gp)
verdant vine^{UE} (6,000 gp)
vest of surgery^{UE} (3,000 gp)
wand of color spray (20 charges; 300 gp, limit 1)

10 prestige:
Reginald Beach,
Chronicle

SUBTIER ☐ Slow ☐ Normal

3-4 630 1,259

SUBTIER ☐ Slow ☐ Normal

Out of Subtier 1,117 2,233

SUBTIER ☐ Slow ☐ Normal

6-7 1,604 3,207

SUBTIER ☐ Slow ☐ Normal

— — —

MAX GOLD

EXPERIENCE

FAME

GOLD

6

Starting XP

1

XP Gained (GM ONLY)

7

Final XP Total

8

Initial Prestige

2

Initial Fame

-10

Prestige Gained (GM ONLY)

4

Prestige Spent

12

Current Prestige

Final Fame

370

Starting GP

1259

GP Gained (GM ONLY)

1

Day Job (GM ONLY)

Gold Spent

7694

Total

For GM Only

Meta Bot

EVENT

2691205

EVENT CODE

5/12/19

DATE

GMD

Game Master's Signature

109361

GM Pathfinder Society #