



# Pathfinder Society Scenario #10-12: Breath of the Dragonskull

Character Chronicle #

006

☐ Core Campaign

Groll

A.K.A.

Thanos

14034

05

Dark Archon

Player Name

Character Name

Organized Play #

Character #

Faction

This Chronicle sheet grants access to the following:

☐ ☐ ☐ **Champion of the Farheavens:** Once again the Pathfinders have proven themselves to be the Farheavens' greatest allies. You can check a box next to this boon as a standard action to conjure a small, feathered bear to aid you (use the statistics for a dire badger as though casting *summon monster II* with a caster level equal to your character level).

☐ ☐ **Firebreaker:** You not only stopped the flames raging around Mishkar, but you also put a stop to simmering regional conflicts that had long targeted the local Dragonskull goblin tribe. One of the Dragonskull goblins has decided to follow you back to the Pathfinder Society and help you in your journeys. When you would fail a skill or ability check related to putting out a fire, or a saving throw against an effect that deals fire damage, you can check a box that precedes this boon to reroll the check. This reroll represents the goblin rushing to your aid.

SUBTIER ☐ Slow ☒ Normal

1-2 254 507

SUBTIER ☐ Slow ☐ Normal

Out of Subtier 602 1,204

SUBTIER ☐ Slow ☐ Normal

4-5 950 1,900

SUBTIER ☐ Slow ☐ Normal

— — —

MAX GOLD

EXPERIENCE

FAME

GOLD

Starting XP

1 XP Gained (GM ONLY)

Final XP Total

Initial Prestige Initial Fame

Prestige Gained (GM ONLY)

Prestige Spent

Current Prestige Final Fame

Starting GP

GP Gained (GM ONLY)

Day Job (GM ONLY)

Gold Spent

Total

Subtier 1-2

Subtier 3-5

potion of cure serious wounds (750 gp)  
ring of spell knowledge I (1,500 gp; Pathfinder RPG Ultimate Equipment 174)  
singed banner of restful nights (can be used 5 more times before falling apart, 600 gp; limit 1; Pathfinder RPG Advanced Class Guide 226)  
snapleaf (750 gp; Ultimate Equipment 319)  
wand of charm animal (23 charges; 345 gp, limit 1)  
wand of gust of wind (8 charges; 720 gp, limit 1)

agile alpenstock (2,000 gp; Pathfinder RPG Ultimate Equipment 276)  
amulet of natural armor +1 (2,000 gp)  
banner of restful nights (5,040 gp; Pathfinder RPG Advanced Class Guide 226)  
ring of protection +1 (2,000 gp)  
ring of spell knowledge I (1,500 gp; Ultimate Equipment 174)  
snapleaf (750 gp; Ultimate Equipment 319)  
swarbane clasp (3,000 gp; Ultimate Equipment 261)  
wand of burning hands (11 charges; 165 gp, limit 1)  
wand of charm animal (23 charges; 345 gp, limit 1)  
wand of gust of wind (8 charges; 720 gp, limit 1)

For GM Only

Gaming Etc.  
EVENT337534  
EVENT CODE2/4/2019  
DATE

Game Master's Signature

243464  
GM Pathfinder Society #