

	<p>Snowball</p> <p>Special: Standard action casting time with metamagic (Spontaneous Metafocus)</p> <p>Special: Ignore 1 slot raise from metamagic (Precocious Spellcaster)</p>	<p>Fireball</p> <p>Special: Keep standard action casting time with metamagic (Spontaneous Metafocus)</p>	Vampiric Touch
Base	<p>Slot: 1</p> <p>Spell level: 1</p> <p>Damage: 5d6</p> <p>Range: Close</p>	<p>Slot: 3</p> <p>Spell level: 3</p> <p>Damage: 10d6</p> <p>Range: Long</p> <p>DC: 24</p>	<p>Slot: 3</p> <p>Spell level: 3</p> <p>Damage: 8d6</p> <p>Casting: Standard</p> <p>Range: Melee touch</p>
Reach Slot: +1	Range: Medium	No effect	Casting: Full Range: Close ranged touch
Piercing Slot: +1 Opponent SR: -5			Casting: Full
Selective Slot: +1 Persistent Slot: +2 A creature that successfully passes the save first time, must roll the save again.	No effect No effect	Pick up to 11 people in range to not affect	Casting: Full No effect No effect
Quicken Slot: +4 Casting: Regardless of other meta-magic, reduced to swift			

Intensify Slot: +1	Damage: 10d6	Damage: 15d6	Casting: Full No effect
Empower Slot: +2	Damage: 7d6	Damage: 15d6	Casting: Full Damage: 12d6
Maximize Rod	Damage: 30	Damage: 60	Casting: Full Damage: 48
Intensify+Empower Slot:+3	Damage: 15d6	Damage: 22d6	Casting: Full Damage: 12d6
Intensify+Maximize Rod Slot: +1	Damage: 60	Damage: 90	Casting: Full Damage: 8d6
Empower+Maximize Rod Slot: +2	Damage: 42	Damage: 90	Casting: Full Damage: 72
Intensify+Empower+Maximize Rod Slot: +3	Damage: 90	Damage: 132	Casting: Full Damage: 72