

Pathfinder Society Scenario #7-29: All for Immortality, Part 3: Serpents Fall

	Character Chronicle #						
	039						
Core Campaign							

Inmodel

0.001			The	SU	BTIER Slow	Normal
Tesla Desla	14034	-23	txchin	1 12	7,500	15,000
Player Name Character Name	Pathfinder S	ociety #	Faction	SU	STIER Slow	Normal
This Chronicle sheet grants a	ccess to the following:			_ e su	ut of btier 9,625	19,250
s Armory: During your exploration of the Aspis Building,	, you seized unique magi	c items.		응		Namel
dge of the Charlatan: (Discounted price 35,000 gp; CL5th, aura				Ž		Normal
fits of a ring of invisibility and a hat of disguise. As a standard a thority with which she is familiar. The badge is under a co			-	14	-15 11,750	23,500
lt of Many Forms (Discounted price 40,000 gp; CL 8th; aura nhancement bonus to your choice of Strength, Dexterity				SUI	STIER Slow	□Normal
other ability score once per day as a standard action, to	reating it as a temporar	y bonus for the	first 24 hours		_ _ :	_
word. The belt also grants additional benefits dependin fits of the one of the following items: <i>belt of the weasel</i> ue (I					//5	<u> </u>
eadband of Mental Adaptability (Discounted price 40,000 gp;	CL 8th; aura moderate t	ransmutation) '	This headband		42	
tions as a the <i>belt of many forms</i> above, except it grants it isma, and it grants the benefits of one of the following ite				# <u></u>	Starting	XP IGM'S
ikable resolve ^{ue} (Wis), or rod of splendor (Chā). The skills gra ion (one of which must be a Knowledge skill).				EXPERIENCE +		TZ
cheading the Serpent: You struck a terrible blow to th				EX	XP Gained (GM ONLY)
nicle sheet among the records of as many of your PCs as s, equipment, or wealth from this Chronicle sheet. This				=	43	7
skill checks, and saving throws of all Aspis Consortium	_				Final XP	Total
umulative with other copies of the boon). credible Protege: Choose one of your PCs and include a co	opy of this Chronicle she	et among her re	cords. That PC		30	735
ses any one skill. She gains that skill as a class skill and r	receives 1 free rank in tha	at skill for each	character level.	- Pers	tial Prestige	Initial Fame
e already had ranks in that skill before you applied this Ch novative Blade: You recovered a powerful weapon from th				+	2	THE STATE OF THE S
ons for the listed cost, but you can apply the weapon's unic heavy blades, or light blades weapon categories (Core Rulei				FAME	estige Gaine	d (GM ONLY)
on save DC is 20; 18,300 gp), flame tongue (20,700 gp), holy at	venger (120,600 gp), or lucl	k blade (1 wish; 6:	2,300 gp).	- Ā		
tron's Debt: You saved the Aspis Patrons from Suliji's as: ed to help any of your characters, or the other characters					Prestige 5	Spent -
s (such as to escape imprisonment, remove conditions, ar	nd even <i>raise dead</i>); the As	spis rel ease your	character, pay		52	75
nove the condition, or else the Aspis held back during the f ed. Check one of the boxes below this boon for each of thes	se Prestige Points you spe	nd. Once you ex	pend the pool,		Current Prestige	Final Fame
atrons consider their debt fulfilled and any further attack	on the Society fair game;	cross this boon	off your sheet.		7.47	7989
					Starting	GP.
				. (73 CX) -19tals2
damentine folgets (52.010 eq. Deth/index DDC	Subt	16 14 - 15		+	GP Gained (GM ONLY)
damantine falcata (53,018 gp; Pathfinder RPG Itimate Equipment 27)	+4 spiteful mithral chain RPG Advanced Class G		Patntinaer		112.5	I I I I I I I I I I I I I I I I I I I
carer noste as mitinar fair plate of speed)	ring of delayed doom (45, coat of energy resistance			4 t	Day Job (G)	N-ONLY)
s of speed (12,000 gp)	slot and grants the we	arer resistance 1	0 to acid, cold,		50	000
of friend shield (50,000 gp) of spell turning (100,000 gp)	electricity, fire, and so Gell 1299v 911		my 16 Vus	0	Gold Sp	ent
or spiendor (25,000 gp) Ihand circle (12,000 gp; Ultimate Equipment 177)	Seil paral n	and Cho	675		1	
piric gloves (18,000 gp; Ultimate Equipment 239)	GEN 1	allem .	2375	_ =		7
1 Only	upgrav A	av viit h	75		Total	
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