

SATHFINDER Pathfinder Society Scenario #6-20: Character Chronicle

ANSOCIETY N	Returned to Sky		_ 33	
			Core Ca	ampaign /
T.I	1110211 22	Exchange SUBI	TIER Slow	Normal
Scott 715/a	14034 23	7-	-8 2,168	4,336
Player Name Character Name	Pathfinder Society #	Faction SUB	TIER Slow	Norma
This Chronicle sheet gran	ts access to the following:	Out	t of 3,006	6,011
		G SUB		Norma
Chesed Trendsetter (The Exchange): You have helped chan	ige Chesed's economic policy, allowing the E	xchange faction	-11 3,843	7,685
to be at the forefront of this evolving mercantile landscape. you want to buy; you can spend up to 3 Prestige Points whe	The surge of new goods make it especially e	se your effective		<u> </u>
Fame score by twice the number of Prestige Points spent for	or the purposes of determining your purchas	e limit.	TIER Slow	Norma
Chesed Monopolist (The Exchange): You have helped th	e Exchange faction exploit the crusaders box	and for Mendev –	- -	_
by charging exorbitant prices. You gain an additional gen-		y Organized Play	zuco. 🗀 classi	□Norma
26) that allows you to acquire a single item worth 1,500 gp	or less once per session at a cost of 3 Prestig	ge Points. Items	TIER Slow	Norma
purchased in this way are worth o gp and cannot be sold.		-	- -	-
Crusader Star (Silver Crusade): Your efforts in Ches	ed have helped crusaders bound for Mendev t	o arrive without		
selling off critical resources to afford the trip. In recogniti Mendev has awarded you the Crusader Star, one of the hig	on of this deed and your ongoing heroics, Q	Vou can check	32	
one of the boxes preceding this boon to use the medal to re-	niest civilian inegals for service to the nation	unition) for the	Starting	χр
duration of an adventure. Alternatively, you can use the me	dal as an additional focus when casting a spe	ll with the good	al .	And its
descriptor; you must check a box, which applies the benefi	ts of the Empower Spell metamagic feat to tl	ll with the good ne spell without		
inereasing its caster level.		IdXi	XP Gained (d	M ONLY)
Rare Generator: You discovered a damaged generator fro	om which you are able to siphon a small amou	nt of the energy	33	
into a technological device. You can cross this boon off you	r Chronicle sheet to restore 2 charges to a tim	neworn weapon,	Final XP T	leta'
timeworn armor, or another timeworn device. If you have t		-1 charges to the	*******	
item. This boon can only restore charges to a technologica Sky Key Component (Numeria): You have recovered one		icknown as the	280	57
Sky Key. This piece once belonged to Toggrim, whose desc			tial Prestige 1	nitial Fame
Starmetal Stockpile: During your adventure in Num		ietals (Pathfinder	7	GM's Ainitials
Campaign Setting: Technology Guide 56–57). You can check the		urchase a single	-	1 pv
weapon or suit of armor made of horacalcum, noqual, or si			estige Gaine	đ (GM ONLY)
using this boon, even if you later sell the weapon or armor		\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\		
☐ Tipping the Balance (Liberty's Edge): You have es	tablished the Liberty's Edge faction as a fo	rce for good in	Prestige S	nent
Numeria, and some escaped thralls are willing to smuggle	one of the Technic League's rare devices out	of the region for		
you. You may check the box preceding this boom in order t arc rifle, force field (any), laser sight, nanite gun (any), null	blade scatterlight suit (any) or zero pistol (se	e the Technology	30	27
Guide for more information). The item has half its maximi	am charges and has a purchase price equal to	one-quarter its	Current Prestige	Final Fame
listed market price. You may only purchase one such object		•	/	
			2146	
an e			Starting	GP'
All Middlets	200000000000000000000000000000000000000		7685	initials
boots of speed (12,000 gp)	amulet of natural armor +1 (2,000 gp) headband of vast intelligence +2 (4,000	1 (0)	GP Gained (M V
cloak of resistance +1 (1,000 gp) ring of protection +1 (2,000 gp)	minor cloak of displacement (24,000 gg	1975 TO 1975 T	7	GM's
timeworn sonic rifle (5 charges; 6,500 gp, limit 1;	scroll of dimension door (CL 12th; 1,200		100	M
Technology Guide 55, 27)	timeworn monowhip (7 charges; 24,50)) gp, limit 1;	Oay Job (GA	(ONLY)
vest of escape (5,200 gp)	Technology Guide 55, 26)		2890	20
wand of greater invisibility (5 charges; 2,100 gp, limit 1)	timeworn railgun (5 charges; 7,500 gp,	limit 1;		
Sell Ring of tentr fulling-110	Technology Guide 55, 27)	-	Gold Sp	2nt
DI NO 100 Tax (a)	world of invisibility spriere (19 charges; 2	-,2/5 gp, limit 1) =	30	50
Children	30000 //		, ,	

Game Master's Signature