

## Pathfinder Society Scenario #6-04: Beacon Below

Character Chronicle #

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Player Name	A.N.A	Character Name	Pathfinder Society #	Faction

## This Chronicle sheet grants access to the following

Charted Pillars: You can borrow a copy of Venture-Captain Norden Balentiir's map of the Pillars of the Sun while traveling to that region. The map is imperfect, but it provides enough sufficient information about safe routes through the mountains that you gain a +2 bonus on Knowledge (geography) and Survival checks made when navigating the area.

Honored Acolyte (Scarab Sages faction): The flawed sage jewel that you created did not have lasting power, but Tahonikepsu believes it still has the capacity to store memories, focus thoughts, and serve as a model by which the order might one day create a new sage jewel. Choose one Knowledge skill and record it below. While this jewel is in your possession, you treat the chosen skill as though it were a class skill. If it is already a class skill, you can use this boon once per scenario to roll two dice and take the better result when attempting a check with that Knowledge skill. This boon may have other uses in future scenarios.

Recruiter of Badru (Dark Archive faction): You have convinced the soulbound construct Badru to contact Zarta Dralnern and consult for her Dark Archive. When you use Prestige Points to purchase make whole as a spellcasting service, Badru himself casts it at CL 12th. This boon may have other uses in future scenarios.

Recruiter of Saruna (Dark Archive faction): You have convinced the mummified sphinx Saruna to contact Zarta Dralneen and consult for the Dark Archive. When you use Prestige Points to purchase remove curse as a spellcasting service, Saruna herself casts it at CL 12th. This boon may have other uses in future scenarios.

Relic Guardian: Your stewardship of historical treasures inspires you to act quickly to save such relics from destruction. Once per scenario, when an unattended object within your reach is targeted by an offensive spell, attack, or effect, you can treat that object as though it were in your possession for the purpose of attempting saving throws and resisting sunder attempts. If an opponent succeeds at a combat maneuver check to sunder an object in your possession, you can cross this boon off your Chronicle sheet to force the creature to reroll the attack with a -5 penalty.

## All Subfier

canopic jar (24,000 gp; contains the heart of a gynopshinx, granting darkvision 60 ft., low-light vision, or fly 60 ft. [poor], and replacing the heart with any other creature's organ lasts only until the end of the scenario; Pathfinder RPG Mythic Adventures 148)

goggles of minute seeing (2,500 gp)

golembane scarab (2,500 gp)

Journeyman Book of Rul Thaven (3,320 gp; contains the preparation ritual; Pathfinder RPG Ultimate Magic 123) pendant of vast intelligence +2 (6,000 gp; Use Magic Device; functions as a headband of vast intelligence +2, occupying the neck slot; can be upgraded into the pendant of vast intelligence +4 only if the character played through this scenario in Subtier 10–11)

wand of dimension door (5 charges; 2,100 gp, limit 1)

wand of displacement (10 charges; 2,250 gp, limit 1)

wand of make whole (5 charges; 450 gp, limit 1)

wand of mirror image (5 charges; 450 gp, limit 1)

## Subtlet 10 11.

Insights into Far-Seeing Joernis (6,355 gp; contains the preparation ritual; Pathfinder RPG Ultimate Magic 124)

pendant of vast intelligence +4 (24,000 gp; Knowledge (arcana), Use Magic Device; functions as a headbond of vast intelligence +4, occupying the neck slot; cannot be upgraded)

For GM Only

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