

Pathfinder Society Scenario #5-25: Vengeance at Sundered Crag

Character Chronicle #

کو					Th	SUBTIE	R Slow	Normal
	Scott	A.K.A. —	Tesla	14034 2	3 Exa	7-8	2,209	4,417
	Player Name	7	Character Name	Pathfinder Society #	# Faction	SUBTIE	R □Slow	Norma
7_		This C	nronicle sheet grants acc	ess to the following:		Out o		(6,220)
_						8	<u> </u>	
C	Citadel Explorer (Grained knowledge th	rand Lodge t hat aids you i	faction): You have opene n exploring its depths.	ed the gates of Jormurdun, As a swift action, you may u	, looked within, ar use this boon to ga	in		Norma
a	+2 insight bonus	on attack rol	ls, saving throws, skill	checks, weapon damage ro	olls, and caster lev	el lo-	4,012	8,024
c I	hecks and a +2 dod ormurdun or any ot	lge bonus to ther Sky Cita	AC against one trap, co: del. If you already have a	nstruct, or other threat bui n insight bonus on the affec	cted rolls, that bon	us SUBTIE	R Slow	Norma
i	nstead increases by	2. This boon	's effects last for one mir	nute or until you defeat the o	challenge. When yo	ou _	-	-
u	se this boon, cross Dralneen's Gratit			remembers your efforts in	n bringing Tancr	ed	7 4	· Le
Γ	Desimire to Chelish	h justice. You	ir service will be reward	ded. You may call in a one-	time favor from t	he	Starting	XP
P	Paracountess, grant Chelish nobles, gove	ing you a +5 ernment offic	circumstance bonus to ials, or Hellknights in g	o Diplomacy or Intimidate good standing. This bonus l	asts for the duration	on Z	1	19/1
0	of one scenario. Alte	ernatively, yo	u can requisition a non-	expendable, non-charged r	magic item worth i	no 🖀 🕂	/ P Gained (d	GM ON(Y)
	nore than 4,000 gp Chronicle sheet.	for one scen	ario (8,000 in Subtier 1	0–11). When you use this bo	oon, cross it off yo		70	
	sinomere succe.					=	レン Final XP 1	Total -
	and the state of t	Andrews H						
+	-2 darkwood quarters	taff (8,340 gp)		-2 flaming darkwood quarterst	aff (18,340 gp)		12	13
	pracers of armor +3 (9	=		-2 mithral chain shirt -2 mithral heavy shield		initia	l Prestige	Initial Fame
1.	ing of protection +2 (8	8,000 gp)		nmulet of natural appear +2 (8,0	000 gp)	+	tige Gaine	24
				pracers of armor +5 (25,800 gp)		PIE	stige Game	U (GM (DNLY)
				cloak of resistance +2 (4,000 gg ing of protection +2 (8,000 gp)		-	D4'	·
			Z ,	wand of scorching ray (34 charg	ges) (3,060 gp)	—	Prestige S	pent
				*			17 Y	Final
						Pr	estige	Fame
							79	5
					• .		Starting	GP
						+ (6220	
							P Gained (GM ONLY)
						+	100	The
						8	Day Job (G	M ONLY)
	•					_		
							Gold Sp	ent
						=	630	15
_					10		Total	l .

For GM Only

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Game Master's Signature

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GM Pathfinder Society #