



# GM Star Reward Student of Scrolls

Character Chronicle #

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Player Name

Character Name

Pathfinder Society #

Faction

## This Chronicle sheet grants access to the following:

This Chronicle sheet presents five special boons that reward a Pathfinder Society Organized Play participant who has earned one or more GM stars. To earn a boon, the participant must have earned the listed number of stars, must have reached the listed character level, and must either forgo a Day Job roll or spend 1 Prestige Point.

The Master of Scrolls displays an innocent and absentminded curiosity about the world around him, often overlooking such trivial niceties as dressing properly or realizing that someone's trying to speak to him. Kreighton Shaine's interests are eclectic, and he encourages his students to study widely. Even though less observant agents quietly snicker at the Master of Scroll's strange behavior and bizarre hypotheses, the conclusions he eventually reaches are ingenious. You are one of his favorite pupils, which means he is able to recall your name more often than not.

**MA** **Diverse Training** (1st-Level, 1 Star): Kreighton Shaine's ability to speak at length about virtually any topic is merely an extension of his years of scholarship and his limitless capacity for extemporaneous theory-crafting. You have a talent for distinguishing his facts from his hypotheses, granting you a rudimentary understanding of countless skills. Once per scenario, you may attempt a skill check as if you were trained in that skill. Your bonus on the check is equal to three plus your number of GM stars and is modified by no other modifiers (including armor check penalty, ability modifiers, etc.).

**ER** **Off-Lectured** (3rd-level, 2 Stars): The Master of Scrolls is known for his rambling, esoteric talks that favor the elf's train-of-thought speech patterns. Where others might have lost interest, you have gleaned a multitude of academic knowledge from Shaine's disjointed thoughts and theories. When you roll a Knowledge check at the beginning of an adventure (such as immediately after a receiving a mission), you gain a bonus on the check equal to your number of GM stars.

**AW** **Essential Field Agent** (5th-Level, 3 Stars): At Kreighton Shaine's recommendation, the Pathfinder Society recognizes you as a particularly promising agent worth special effort to preserve for future missions. Your wayfinder is decorated with magical silver filigree that does not interfere with the wayfinder's normal functions and acts as an *aegis of recovery* (Pathfinder RPG Ultimate Equipment 254) that heals you for a number of points of damage equal to 2d8 plus twice your number of GM stars the next time you fall below 0 hit points. When this ability triggers, the filigree tarnishes and loses this extra ability; cross this boon off your Chronicle sheet.

**Vaults of the Ten** (7th-Level, 4 Stars): Kreighton Shaine allows you to peruse one of the Vaults—the numerous caches of relics and magic items that exist beneath the Grand Lodge of Absalom—and pick an item to use in your adventures. You may treat your effective Fame as though it were 5 higher when purchasing a single item. Alternatively, you can purchase a single wand that has only 10 charges; you may also increase the wand's caster level up to CL 7th. The wand's price is equal to the level of the spell × the caster level × 150 gp. If the spell has a material component cost, add 10 times the material component's cost to the final price of the wand. You may use this boon once; record the item or wand purchased below.

Item Selected:

GM Initials:

**Scroll-Savvy** (9th-Level, 5 Stars): After penning countless reports and poring over myriad texts, you have developed a natural affinity for using magical scrolls. You can cast spells from scrolls as though all spells were on your class's spell list (treat your caster level as 1 if you do not already have a caster level); however, if you fail the caster level check to activate a scroll, the Wisdom check DC to avoid a mishap is 8. At the start of each scenario, Kreighton Shaine gives you a single scroll with a single 1st-, 2nd-, or 3rd-level spell with no expensive material components, but you must return an unused scroll to him after the adventure.

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EXPERIENCE	SUBTIER	<input type="checkbox"/> Slow	<input checked="" type="checkbox"/> Normal	
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	SUBTIER	<input type="checkbox"/> Slow	<input checked="" type="checkbox"/> Normal	
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FAME	Starting XP	GM's Initials		
	+ —	XP Gained (GM ONLY)		
	=	Final XP Total		
	Initial Prestige	Initial Fame	GM's Initials	
GOLD	+ —	Prestige Gained (GM ONLY)		
	—	Prestige Spent		
	Current Prestige	Final Fame		
	Starting GP	GM's Initials		
GOLD	+ —	GP Gained (GM ONLY)		
	+ —	Day Job (GM ONLY)		
	—	Gold Spent		
	=	Total		

### For GM Only

POP CULTURE

EVENT

EVENT CODE

4/22/19

DATE

Michael Allen

Game Master's Signature

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GM Pathfinder Society #