



Pathfinder Society Scenario #6-23: The Darkest Abduction

Character Chronicle #

20

☐ Core Campaign

Scott

Player Name

A.K.A.

Semyon

Character Name

14034

30

GL

Pathfinder Society #

Faction

This Chronicle sheet grants access to the following:

Blaispear Hero: By solving the recent abductions in Karcau without stepping on anyone's toes, you have upset the unfair Ustalav notion that Pathfinders are merely troublemakers. Blaispear Plaza and its famous statues of heroes stretch before the Cloister Theater, and several of its granite pedestals remain vacant; however, the people of Karcau have agreed to create a statue in your image to display here. If your Fame score is lower than twice your XP total when you gain this boon, your Fame score increases by 1. If your Fame score is instead lower than your XP total, your Fame score increases by 2.

☐☐☐ **Jewel Seeker (Scarab Sages faction):** You have confirmed the location of a sage jewel, earning you considerable esteem with the rest of your faction. When any of your Pathfinder Society Organized Play characters recovers an intact sage jewel, you may check one of the boxes that precedes this boon and regain 1 previously spent Prestige Point. You cannot check a box for a particular scenario more than once, even if you receive credit both as a player and as a GM.

The Court Grows (Countess Sasandra Livgrace; Sovereign Court faction): Thanks to your efforts, the countess of Sinaria has begun working with Lady Gloriana Morilla and the Sovereign Court. Establishing the faction's presence in northern Ustalav requires many weeks of work, during which time you are able to study in Karcau's libraries and learn more of its musical traditions. Choose either Knowledge (nobility) or one Perform skill. That skill becomes a class skill for you. If it is already a class skill, once per adventure when you roll an unmodified result of 5 or lower on that skill's check, you can re-roll the die and must use the second result.

The Graidmere Toll: The swambers near Karcau aided without recompense, but the swamp always exacts its price eventually. Bad luck and terrible circumstances hound you for weeks before manifesting as some tragedy. The next time you would earn 1 or more Prestige Points and Fame on a Chronicle sheet, you instead earn none and cross out this boon.

+1 frost arrow (166 gp, limit 5)
+1 human bane arrow (166 gp, limit 5)
black smear poison (200 gp, limit 6; injury; save Fort DC 15; frequency 1/round for 6 rounds; effect 1d2 Str; cure 1 save)
headband of inspired wisdom +2 (4,000 gp)
journal of the beast within (2,165 gp; contains the preparation ritual; Pathfinder RPG Ultimate Magic 123)
ring of protection +1 (2,000 gp)
scroll of dispel magic (CL 11th; 825 gp, limit 1)
short sword of venom (functions as a dagger of venom; 8,310 gp)
wand of countless eyes (9 charges; 2,025 gp, limit 1; Pathfinder RPG Ultimate Magic 213)

-6 uses CW wand

+2 leather armor (4,160 gp)
+2 spear (8,302 gp)
+3 studded leather (9,175 gp)
headband of alluring charisma +2 (4,000 gp)
scroll of dispel magic (CL 14th; 1,050 gp, limit 1)
wand of magic missile (CL 5th; 3,750 gp, limit 1)
wand of restoration (3 charges; 4,260 gp, limit 1)

5x1 Frost Arrow 830
5x1 Human Bane Arrow 830
Headband of Hava 8000

MAX GOLD	SUBTIER	<input type="checkbox"/> Slow	<input checked="" type="checkbox"/> Normal
	7-8	2,246	4,492
	Out of Subtier	3,059	6,117
	SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
EXPERIENCE	SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
	10-11	3,871	7,742
	SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
	SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
FAME	SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
	SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
	SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
	SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
GOLD	22		
	Starting XP		
	+	1	CYC
	XP Gained (GM ONLY)		
	=	23	
	Final XP Total		
	33	40	
	Initial Prestige	Initial Fame	
	+	1	CYC
	Prestige Gained (GM ONLY)		
Prestige Spent			
34	41		
Current Prestige	Final Fame		
5797			
Starting GP			
+	4492	CYC	
GP Gained (GM ONLY)			
+	100	CYC	
Day Job (GM ONLY)			
-	9660		
Gold Spent			
=	729		
Total			

For GM Only

ConnectiCon '15

EVENT

62600

EVENT CODE

7/11/15

DATE

Game Master's Signature

57518

GM Pathfinder Society #