

PATHFINDER SOCIETY SCENARIO #3-15: THE HAUDTING OF HIDOJAI

Scenario Chronicle #

Normal This Chronicle Certifies That SUBTIER Grad 5,385 Lodn Pathfinder Society # **EXPERIENCE** Has Completed This Scenario. ☐ Items Found During This Scenario Starting XP Scroll of invisibility (150 gp) Cloak of resistance +2 (4,000 gp) SUBTIER Scroll of lightning bolt (375 gp) Dust of emulation (800 gp; Pathfinder RPG 5-6 Advanced Player's Guide) Scroll of minor image (150 gp) XP Gained (GM ONLY) Dusty rose prism ioun stone (5,000 gp) Scroll of scorching ray (150 gp) Potion of cure moderate wounds (300 gp) Scroll of shadow conjuration (700 gp) Final XP Total Potion of invisibility (300 gp) Scroll of shout (700 gp) Scroll of slow (375 gp) Ring of protection +1 (2,000 gp) **FAME** Scroll of wall of ice (700 gp) Scroll of blur (150 gp) Scroll of displacement (375 gp) Scroll of wind wall (375 gp) Scroll of fly (375 gp) Wand of glitterdust (CL 3rd, 10 charges; 900 gp, limit 1) Initial Prestige Scroll of gust of wind (150 gp) Scroll of ice storm (700 gp) Prestige Gained (GM ONLY) Amber spindle toun stone (10,000 gp; Scroll of dispel magic (375 gp) 8-9 Pathfinder Player Companion: Seekers Scroll of freezing sphere (1,650 gp) Prestige Spent Scroll of greater invisibility (700 gp) of Secrets, +1 resistance bonus on all Scroll of interposing hand (1,125 gp) saves [stacks]) Final Fame Current Prestige Scroll of telekinesis (1,125 gp) Hat of disguise (1,800 gp) Ring of protection +2 (8,000 gp) Scroll of teleport (1,125 gp) **GOLD** Scroll of chain lightning (1,656 gp) Wand of acid arrow (CL 3rd, 5 charges; Scroll of cone of cold (1,125 gp) 62 450 gp, limit 1) Start GP GP Gained (GM ONLY) Day Job (GM ONLY) Items Sold Items Sold / Conditions Gained Items Bought / Conditions Cleared RINZOL 2000 Subtotal Numal Amer 4000 Items Bought TOTAL VALUE OF ITEMS SOLD TOTAL COST OF ITEMS BOUGHT 4000 Add 1/2 this value to the "Items Sold" Box Total 14034-30

Game Master's Signature

GM Pathfinder Society #