



PATHFINDER SOCIETY ORGANIZED PLAY

JESTERCAP 4711 AR BOON

Scenario Chronicle #

7

☐ Slow ☐ Normal

SUBTIER	-	-
SUBTIER	-	-

MAX GOLD

EXPERIENCE

5

Starting XP

+	-
---	---

XP Gained (GM ONLY)

5

Final XP Total

FAME

10

10

Initial Fame Initial Prestige

+ 0 |

Prestige Gained (GM ONLY)

- 0 |

Prestige Spent

10

10

Final Fame Current Prestige

GOLD

2309

Start GP

+	0
---	---

GP Gained (GM ONLY)

+	0
---	---

Day Job (GM ONLY)

+	0
---	---

Items Sold

= 2309

Subtotal

-	0
---	---

Items Bought

= 2309

Total

This Chronicle Certifies That

Scott Gray

A.K.A.

Runihara

14039-12

Osirian

Player Name

Character Name

Pathfinder Society #

Faction

Has Completed This Scenario.

Items Found During This Scenario

SUBTIER

All

Jestercap Fright Mask: This leather mask has been magically enchanted to create a truly horrific appearance that terrifies an unsuspecting target. Upon the utterance of a command word, the wearer may cast *cause fear* (CL 1, DC 12). Alternatively, this mask can be turned inside-out to create a joyful face, around which no one can feel afraid. When worn this way, the wearer may instead cast *remove fear* (CL 1). After the mask has been used once, the magic fades from it, and it becomes a mundane keepsake of Jestercap.

This Chronicle sheet may only be assigned to a Pathfinder Society character between October 24, 2011, and November 13, 2011. Once assigned, the effects may be used at anytime thereafter.

Items Sold / Conditions Gained

TOTAL VALUE OF ITEMS SOLD

Add 1/2 this value to the "Items Sold" Box

Items Bought / Conditions Cleared

TOTAL COST OF ITEMS BOUGHT

For GM Only

Scholars 10/29/11

EVENT

EVENT CODE

10/29/11

DATE

Paul Malt

Game Master's Signature

3841

GM Pathfinder Society #