

Pathfinder Module: The Emerald Spire Superdungeon: The Magma Vault

Character Chronicle #

| GLOVE A.K.A Player Name | Character Name | Pathfinder Society | v# Faction | 8-10 8,883 17,766 | |
|--|---|-------------------------------|--|--|-------------|
| | | | y n y course | SUBTIER Slow Normal | |
| T | his Chronicle sheet grants ac | cess to the following: | ************************************** | <u> </u> | |
| liver Kingdom Notoriety : T | ales of your adventures in t | he Emerald Spire have rea | ched the ears of Ech | | |
| Voods's local powerbrokers, | and they have granted you | an opportunity to claim l | and to develop as yo | | 1 |
| ee fit at the low cost of 2 Pres | stige Points. Refer to the "La | nd Rush" Chronicle sheet, | select a parcel of lan | nd de la | |
| nat is adjacent to another pa | rcel you own, and list the se | lected plot of land below. | You immediately gai | n | |
| ne plot of land with this bo | Your first parcel of land mus on, but each additional Chro | st be the nex marked "A." Y | ou may only purchas | | |
| uperdungeon allows you to pr | | onicie sneet awarueu as pa | rt of 1 ne Emerata Spir | re |] |
| | | | | | |
| Iex Selected: | Benefit: | <u>198</u> | Date: | | -1 |
| | | | | | - |
| | ou have recovered an incom | | | of Starting XP | |
| ie Dawined, a treatise on fier | ids of all kinds. You may use | e the book in a variety of v | vays. As a free action | n, HAR + J UMU te HAR STREAM (GM ONLY) | |
| ou can increase your effecti | ive caster level by 2 when ca | sting a spell with the evil | descriptor. As a fre | XP Gained (GM ONLY) | |
| reature As a standard action | us on a Charisma-based ski 1 up to three times per scena | ui or check when interacti | ing with a lawful evi | | |
| ke ability with a caster wel | equal to your level: desecrate | lrio, you can cast one of the | e following as a spell | = 56 | |
| C 19), order's wrath (DC 18). | stummon monster IV (lawful e | vil creatures only) or unh | olv hlight (DC 18) Voi | Final XP Total | |
| ay spend 10 Prestige Points | to piece together 2 more cor | nplete copy of the text whi | ch permanently add | | |
| ne following to the list of sp | ell-like ablittes, though usi | ing any of these checks th | ree boxes rather that | ^{ls} 47 48 ^{^w} | |
| ist one (see below): empowe | red order's wrath (DC 18), pla | nar binding (lawful evil cr | eatures only; DC 20) | , Initial Prestige Initial Fame | |
| ummon monster VI (lawful ev | it creatures only), or empow | ered unholy blight (DC 18). | 8 | 54 00% | |
| Each time you use one of th | ne text's abilities, check one | of the boxes below and the | n attempt a Will save | ALTERATION COMMAND | |
| vil If you have checked all | ked) to resist your alignmen | it permanently shifting or | ie step toward lawfu | o Y | |
| ne effects of one such align | of the boxes provided below, ment shift by traing subject | you automatically fail thi | s save. You can undo | 0 2 | |
| ith an evil alignment, repor | ct our character is dead. | an monental spen. If y | ou end an adventure | e Prestige Spent | |
| You may cross this entire b | oon off your Chronicle sheet | t to destroy the text and sp | are the world its evil | 1. 57. 52 | |
| oing so allows you to recove | r 1 previously spent Prestig | e Point, though it does not | increase your Fame | | |
| | | | | Current Final Prestige Fame | |
| | | | | // ⁴ | l |
| Sadistic Ally: You aided the | tiny kyton auger (Pathfinder) | RPG Bestiary 3 171) Aoz by re | covering its master's | s 61 | |
| nu must he lawful neutral k | ts corruption of the revived nave the Improved Familiar | fast and has applled to a | d its services to you. | . Starting GP | 100 |
| ke Aoz as a familiar. If vou o | lo not have a class feature th | at grants you a familiar w | of at least 7th level to | +17,766 u/u | 17,9 |
| Prestige Points to secure Ac | oz's services (treat as if you h | ad gained the augur's ser | vices via a successful | GP Gained (GM ONLY) | 1 |
| sting of lesser planar ally) for | the duration of one game s | ession. | | | |
| | | | (PE) | $\frac{1}{9} + \frac{1}{1} \frac{1}{2} $ | |
| aotic outsider slaying arrow (2,2 lt of giant strength +2 (4,000 gp | | -5 chans | | B Day Job (GM ONLY) | |
| and of shield (22 charges; 330 g | | The | unal Healy | - 17000 | |
| | | | | Gold Spent | |
| | Notes | | | | |
| | Hardbad M | | 7 + 4 CT26 | (00) = 0.77 | |
| | Clow | registera +2 - | 7 +4 (500) | | |
| GM Only | | | | <u>مار الم</u> | |
| . + | 1077/11 10/01 | nd will | | 2 2 2000 | |