

Pathfinder Society Scenario #8-99:

The Solstice Scar, Version C

Character Chronicle #

•	Ļ	_ tole tal	nipaign
	SUBTIER	Slow	Normal
	1-2	250	500
	SUBTIER	Slow	□Normal
MAX GOLD	3-4	625	1,250
	SUBTIER	Slow	Normal
	5-6	1,250	2,500
	SUBTIER	Slow	□Normal
	7-8	2,667	5,334
	SUBTIER	Slow	Normal
1	10-11	3,833	7,667
	27		
	Starting XP		
EXPERIENCE	+ V&Y XP Gained (GM ONLY)		
	= 28		
	Final XP Total		
	4	3 4	14 4
	Initial Pr	estige In	itial Fame
	+ 2 Prestige Gained (GM ONLY)		
FAME	- restige dames (om onti)		
	Prestige Spent		
	45 46		
	Curre Prest		Final Fame
	127		
	Starting GP		
	+7667		
	GP (Gained (G)	May (
	+ 15	7/1	minory p

ф

Player Name

Faction

This Chronicle sheet grants access to the following:

Blight Bane: As a swift action, you can challenge an animal, plant, or vermin creature that you can see, gaining special bonuses against that foe for a number of rounds equal to your Wisdom modifier (minimum 1 round). You gain a +1 bonus on attack rolls against that foe, and your weapons and spells deal an additional 1d6 damage against it. The bonus on attacks and damage increase to +2 and 2d6 respectively if the creature also has the fiendish simple template. You can instead grant these benefits to an adjacent ally as a move action, using your Wisdom bonus to determine its duration. When you use this boon, cross it off your Chronicle sheet.

☐ Fangwood Purifier: You have vanquished the blighted infestation growing in part of the Fangwood, and in time the flora, fauna, and fey will recover. You can spend 2 Prestige Points to learn Sylvan as a bonus language. In addition, you can check the box that precedes this boon to attempt a wild empathy check (Pathfinder Core Rulebook 50) to influence an animal or magical beast, treating your character level as your druid level for this purpose. If you already have the wild empathy class feature or a similar ability, you can instead check the box to roll the check twice and take the higher result.

□ Martyr's Shard 3: The paladin Ivvora wielded a powerful dagger in service to her angelic patron, Vildeis. By helping cleanse the battlefield where she first earned Vildeis's favor, you have secured that empyreal lord's assistance in a time of need—particularly when battling evil.

If you are a paladin or lawful good character capable of casting divine spells, as a free action you can check the box that precedes this boon to grant one weapon you wield a +1 enhancement bonus that stacks with the weapon's existing enhancement bonus, if any (but not with similar additional enhancements, such as that granted by a paladin's divine bond ability), and grant it the ability to overcome damage reduction of undead creatures for 1 minute. During this time, the weapon also grants you a +2 bonus on caster level checks to overcome the spell resistance of evil creatures.

Otherwise, as a free action, you can check the box that precedes this boon to grant one weapon you wield a +1 enhancement bonus (which does not stack with other enhancement bonuses), and it grants you a +1 bonus on caster level checks to overcome the spell resistance of evil creatures for 1 minute. During this time, attacks with this weapon also ignore the first 5 points of damage reduction possessed by undead creatures.

Future Martyr's Shard boons may unlock additional benefits.

Any character with this boon can purchase an avenging dagger (120,604 gp; functions as a holy avenger but is a dagger rather than a longsword) as though her effective Fame score were 10 higher. If this character has earned two, three, or all four Martyr's Shard boons, reduce the cost of an avenging dagger to 110,604 gp, 100,604 gp, or 90,604 gp respectively. If you purchase an avenging dagger and later gain additional Martyr's Shard boons that would reduce the price further, you gain additional gp equal to the difference between the two costs (as though you had purchased the dagger at the lower cost).

For GM Only

GM Pathfinder Society #

Gold Spent

币

Game Master's Signature