



Pathfinder Society Scenario #9-18: Scourge of the Farheavens

Character Chronicle #

004

☐ Core Campaign

Score

A.K.A.

Randr

14034

61

Re
Exchange

Player Name

Character Name

Organized Play #

Character #

Faction

This Chronicle sheet grants access to the following:

Avenger of the Farheavens: You slew the mad god Dolok Darkfur and destroyed the diseased grove that all but eradicated the Farheaven Clan. As a swift action, you can activate this boon to grant yourself a +2 bonus on all damage rolls made against creatures of the ooze or outsider type for the duration of that scenario. When you use this boon, cross it off your Chronicle sheet.

Cold-Hearted and Efficient: Your heart was unmoved by the desperate plight of Dolok Darkfur, and you chose to leave the former god of the Farheavens to his misery. You can activate this boon as a standard action to gain a +2 bonus on all saving throws against emotion effects for 10 minutes. In addition, if you are currently affected by an emotion effect when you activate this boon, you can immediately attempt a new saving throw against that effect, adding the bonus from this boon to the result. When you use this boon, cross it off your Chronicle sheet.

☐☐ **Guardian of the Farheavens:** You successfully reunited Dolok Darkfur with the last god caller of the Farheavens, earning the gratitude of the mighty eidolon. You can check one of the boxes that precede this boon as a standard action to affect a single bear or owlbear with a *charm monster* effect (DC 19; CL 8th). Alternatively, you can check a box that precedes this boon as a standard action to use *bear's endurance* as a spell-like ability with a caster level equal to your character level.

Subtier 1-2

catching cape (200 gp; Pathfinder RPG Advanced Player's Guide 302)

elixir of fire breath (1,100 gp)

key of lock jamming (400 gp; Advanced Player's Guide 306)

scroll of diagnose disease (25 gp; Pathfinder RPG Ultimate Magic 216)

Sell splint mail 25 gp
buy mw full plate 1630 gp
mw Hvy mail 3120

Subtier 4-5

+1 battle aspergillum (2,305 gp; Pathfinder RPG Advanced Player's Guide 176)

catching cape (200 gp; Pathfinder RPG Advanced Player's Guide 302)

elixir of fire breath (1,100 gp)

elixir of vision (250 gp)

key of lock jamming (400 gp; Advanced Player's Guide 306)

potion of cure moderate wounds (300 gp)

potion of remove disease (750 gp)

potion of undetectable alignment (300 gp)

scroll of cure moderate wounds (150 gp)

scroll of diagnose disease (25 gp; Pathfinder RPG Ultimate Magic 216)

scroll of spiked pit (375 gp; Advanced Player's Guide 246)

SUBTIER ☐ Slow ☒ Normal

1-2

252

504

SUBTIER ☐ Slow ☐ Normal

Out of Subtier

586

1,172

SUBTIER ☐ Slow ☐ Normal

4-5

919

1,839

SUBTIER ☐ Slow ☐ Normal

-

-

-

MAX GOLD

EXPERIENCE

FAME

GOLD

5

Starting XP

1

SR

XP Gained (GM ONLY)

6

Final XP Total

8

8

Initial Prestige

Initial Fame

2

SR

Prestige Gained (GM ONLY)

Prestige Spent

10

10

Current Prestige

Final Fame

1536

Starting GP

504

SR

GP Gained (GM ONLY)

225

SR

Day Job (GM ONLY)

1600

Gold Spent

3200

Total

For GM Only

Gaming Etc PFS & SFS

337534

30 April 2018

Seth Rowan

74406

EVENT

EVENT CODE

DATE

Game Master's Signature

GM Pathfinder Society #