



Pathfinder Society Scenario #10-05: Mysteries Under Moonlight Part 1: Testament of Souls

Character Chronicle #

005

☐ Core Campaign

Score

A.K.A.

Pitviro

14034

60

Liberty
Edge

Player Name

Character Name

Organized Play #

Character #

Faction

This Chronicle sheet grants access to the following:

☐ **Celestial Lycanthropy:** You have received a blessing from the azata Luvyire that has imbued you with a spark of celestial energy, which will transform you into a celestial werewolf when the time is right. You can check the box that precedes this boon to gain a portion of that power, gaining resistance 5 to acid, cold, and electricity for 1 hour. This boon will provide additional benefits in a future scenario.

Grobaras's Gloryhounding: You now own a ribbon and a commemorative certificate for services to the city of Magnimar, both of which falsely claim that Lord-Mayor Grobaras hired you to assist the city. If you destroy these objects, cross this boon off your Chronicle sheet.

Monument's Blessing: By sanctifying several of Magnimar's monuments, you have created a small enduring link with the sacred forces that give the city's monuments their power. You can perform a particular action tied to one of the five monuments below and attempt a skill check to gain a particular benefit. If you succeed at the check, gain the listed benefit for 24 hours, and then cross this boon off your Chronicle sheet.

Battle of Charda: Practice weapon play for 10 minutes and succeed at a DC 20 Intimidate check to gain a +1 morale bonus on attack rolls made with melee weapons.

Cenotaph: Pray for 10 minutes on behalf of lost spirits or the dead and succeed at a DC 15 Knowledge (religion) check to gain a +1 morale bonus on Fortitude saves.

Founder's Flame: Meditate for 10 minutes before a flame and succeed at a DC 15 Spellcraft check to increase the DC of your fire spells by 1.

Mapstone: Study a map for 10 minutes and succeed at a DC 15 Knowledge (local) check to gain a +1 morale bonus on Will saves.

Mistress of Angels: Meditate for 10 minutes with any object that reminds you of the events of this scenario and succeed at DC 15 Religion to gain +1 morale bonus on Initiative checks.

Subtier 3-4

fire elemental gem (2,250 gp)
four-leaf clover (3,750 gp; *Pathfinder RPG Occult Adventures* 258)
talisman of life's breath (lesser; 3,500 gp; *Occult Adventures* 263)
necklace of fireballs (type I; 1,650 gp)
scroll of restoration (1,700 gp)
wand of lesser restoration (7 charges; 630 gp; limit 1)

Subtier 6-7

dreamcatcher (2,800 gp; *Pathfinder RPG Occult Adventures* 257)
elemental gem (fire; 2,250 gp)
talisman of life's breath (lesser; 3,500 gp; *Occult Adventures* 263)
lucky horseshoe (6,800 gp; *Occult Adventures* 260)
necklace of fireballs (type IV; 5,400 gp)
prayer beads (lesser; 9,600 gp)
scroll of restoration (1,700 gp)
wand of lesser restoration (10 charges; 900 gp; limit 1)

SUBTIER ☐ Slow ☐ Normal

3-4

650

1,299

SUBTIER ☐ Slow ☐ Normal

Out of Subtier

1,154

2,307

MAX GOLD

SUBTIER ☐ Slow ☐ Normal

6-7

1,657

3,314

SUBTIER ☐ Slow ☐ Normal

-

-

-

EXPERIENCE

Starting XP

1

GM's initials

XP Gained (GM ONLY)

7

Final XP Total

FAME

Initial Prestige

Initial Fame

Prestige Gained (GM ONLY)

Prestige Spent

12

12

Current Prestige

Final Fame

220

Starting GP

1299

GM's initials

GP Gained (GM ONLY)

50

GM's initials

Day Job (GM ONLY)

Gold Spent

1569

Total

For GM Only

2649023

EVENT

CSN

EVENT CODE

10/6/14

DATE

MR

Game Master's Signature

105167

GM Pathfinder Society #