



# Pathfinder Adventure Path #70: The Frozen Stars

Scenario Chronicle #

21

This Chronicle Certifies That

Scott

A.K.A.

Paulo

14034

22

Andoran

Player Name

Character Name

Pathfinder Society #

Faction

Has Received This Chronicle.

☐ Slow ☒ NormalLEVEL  
11-13

16,399

32,799

MAKE GOLD

## Items Found During This Scenario

**Mantle of the Black Rider (Trials on the Wanderer):** As you overcome the challenges of Triaxus, the Mantle of the Black Rider grows in power. Once per day as an immediate action before rolling a saving throw you may gain a +1 insight bonus on that saving throw. For every additional Mantle of the Black Rider boon that you have for this character, the bonus increases by +1. You may not benefit from more than one Mantle of the Black Rider boon at a time.

**Wolliped Wrangler:** You may take a wolliped (*Pathfinder #70: The Frozen Stars* 90) as a loyal mount or companion. If you possess a class feature that permits you to take an animal companion or mount that progresses as an animal companion, you may add the wolliped to your list of legal and available companions.

**Starting Statistics:** Size Medium; Speed 50 ft.; AC +1 natural armor; Attack gore (1d6); Ability Scores

Str 14, Dex 16, Con 12, Int 2, Wis 11, Cha 4; **Special Qualities** low-light vision, scent

**7th-Level Adv.:** Size Large, AC +3 natural armor; Attack gore (1d8); Ability Scores Str +4, Dex -2, Con +4;

**Special Abilities** spit, trample (1d6)

## RIMEBLADE

**Aura** moderate evocation [cold]; CL 8th

**Slot** none; **Price** 16,955 gp; **Weight** 4 lbs.

## DESCRIPTION

This +1 frost scimitar has been forged from a single piece of razor-sharp, super-hardened ice. A *rimeblade* automatically resizes itself to match the size of its wielder, and if a *rimeblade* is damaged but not destroyed, the wielder can cause the blade to melt away and reform with full hit points as a full-round action.

Once per day on command, the wielder can transform a *rimeblade* into a beam of ice-cold flame called *rimefire*. The weapon is still wielded as scimitar, and attacks with the blade-like beam are melee touch attacks that deal 1d8+3 points of cold damage (regardless of the wielder's size). The wielder's Strength modifier doesn't apply to damage. In addition, a creature that takes cold damage from the *rimefire* beam is covered in clinging frost and is entangled for 1 round. The *rimefire* beam lasts for 1 minute, after which the weapon returns to its normal form.

In addition, once per day as a swift action before an attack, a *rimeblade*'s wielder can cause the blade to glow with a pale blue radiance. On a successful attack, the *rimeblade* deals an additional 4d6 points of cold damage and causes the target to be staggered for 1 round. If the attack is a critical hit, the target is staggered for 1 minute instead. This effect ends after a single attack, regardless of whether the attack is successful or not.

## CONSTRUCTION

**Requirements** Craft Magical Arms and Armor, Elemental Spell<sup>APG</sup>, Rime Spell<sup>APG</sup>, chill metal, flame blade, frigid touch

+2 copper dragonhide banded mail (4,800 gp)

belt of fallen heroes (21,000 gp; Ultimate Equipment 208)

drinking horn of bottomless valor (24,000 gp; Ultimate Equipment 292)

lesser strand of prayer beads (9,600 gp)

restorative ointment (2 applications; 1,600 gp, limit 1)

ring of x-ray vision (25,000 gp)

suzerain scepter (20,000 gp; Ultimate Equipment 186)

wand of cure moderate wounds (45 charges; 4,050 gp, limit 1)

## Items Sold / Conditions Gained

## Items Bought / Conditions Cleared

upgrade belt +4 dex 21000  
to +1 str/dex  
Headset +2 int/cha 10000

34000

## Items Sold

34139  
Subtotal34000  
Items Bought139  
Total

## For GM Only

Raf

EVENT

43409

EVENT CODE

4/30/14

DATE

Rogers

Game Master's Signature

45216

GM Pathfinder Society #