

Pathfinder Adventure Path #68: The Shackled Hut

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This Chronicle	Certifies That		Slow	
Scott A.R.A. Paulo	14034 27	And ocu	LEVEL 4,356	8,
Player Name Character Name	Pathfinder Society #		5-7	0,
Has Received	This Chronicle.		8	
Items Found During This Scenario			EXPERIENCE	
Mantle of the Black Rider (Unleashing the Hut): When	you freed Baba Yaga's hut, the Mantl	e of the Black Rider	P	
grewin power. Once per day before rolling initiative v	Ou may gain a +1 insight hoping on +1	n m & 2 m 2 k 2 m 2 k 2 m 2 m 2 m 2 m 2 m 2 m	11 16	
For every additional Mantle of the Black Rider boon th	at you have for this character, the bo	nus increases by +1.	Starting XP	
			+ 2	ani) a
EMBERCHILL			VB Coine &	3
Aura moderate evocation; CL 10th			XP Gained (GM o	NLY)
Slot none; Price 12,806 gp; Weight 2 lbs.			11 19	
Emberchill is a +1 frost sickle whose blade is crafted entirel	y of magical in The state of th		Final XP Total	000
fire damage. A spellcaster can store a single spell of any li	y of magical ice. The weapon itself is i	immune to	FALLE	
one standard action in Emberchill. The wielder can use the	e stored spell to countersnell any spell	with the fire	FAME	
descriptor, provided that the stored cold spell is one or m	ore levels higher than the target fire a	noll The wield	71 3	
must still ready an action and succeed at a Spellcraft chec	k to identify the snell to counterenall	it Open stand in	Initial Fame Initial pr	esti
the weapon, the cold spell cannot be used for any other p	urpose, but the wielder can harmless!	u disabanas the	. 11	i SMS
stored spell as a swift action to make room for another sp	ell. Abilities that grant the cold descri	ntor to spells such	+ 4	4
as the frozen caress hex of the winter witch archetype, ma	ike those spells suitable for storing wi	thin Emberchill.	Prestige Gained (GN	ON
Requirements Craft Magical Arms and Armor, Improved Co	puntarenal dispal magis issue		_	
caster of at least 10th level.	ouncespen, aispermagic, ice storm, cr	eator must be a	Prestige Spent	
			700	
air elemental gem (2,250 gp)	potion of cure moderate wounds (300	an)	50 30	7
amulet of natural armor +1 (2,000 gp)	potion of lesser restoration (300 gp)	5P/	Final Curre The Presti	nt ge
pead of newt prevention (1,000 gp; Pathfinder RPG Ultimate Equipment 282)	restorative ointment (4,000 gp)		GOLD	
auldron of brewing (3,000 gp; Ultimate Equipment 287)	scroll of blink (375 gp) scroll of scorching ray (150 gp)	ſ	9	
fficient quiver (1,800 gp)	scroll of see invisibility (150 gp)		320	
lixir of love (150 gp)	seer's tea (550 gp; Ultimate Equipment	319)	Start GP	
and of the mage (900 gp) exing doll (2,500 gp; Ultimate Equipment 302)	serpentine owl figurine of wondrous po	wer (9,100 gp)	+8712 2	His
yperboreal robe (7,000 gp; Pathfinder Adventure Path	unguent of timelessness (150 gp) universal solvent (50 gp)		GP Gained (GM ONL	J.
#68 60)	wand of ice spears (10 charges; 2,250)	an limita.		M'S
nigrus locker (10,000 gp; Ultimate Equipment 310)	Pathfinder Campaign Setting: Inner	Sea Magic 57)	+	
earl of power (1st level) (1,000 gp) otion of barkskin (300 gp)	wand of silent image (12 charges; 180	gp, limit 1)	Day Job (GM ONLY)	
orion of during this (300 gp)	wand of true strike (5 charges; 75 gp, 1	imit 1)	*	
		FG!	Items Sold	
ns Sold / Conditions Gained			9022	
ns 301d / Conditions damed	Items Bought / Conditions Clear		9032	
	Wand of CLW, Wand of Read Magic Circlet of Persuasion	1,125 4,500	Subtotal	_
	15 Ivi 1 Sorceror scrolls * 4 Ivi 1 Oracle scrolls **	375	6125	
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		0125	Total	
GM Only				
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