

Name: Paradox Remi **SFS:** #14034-701 **Initiative:** +6
EAC: 15 **KAC:** 16 **KAC vs Combat Maneuvers:** 24
Fort: +2 **Reflex:** +7 **Will:** +3

Constructed: +2 Save vs Disease, Mind Effects, Poison, or Sleep, unless it would affect a construct.
Evasion: On successful reflex vs partial damage, take no damage.

Stamina: 21 **Hit Points:** 22 **Reasolve:** 5
BAB: +2 **Speed:** 30'

Languages: Akitonian, Common, Shirren, Vercite, Vesk, Ysoki; Limited Telepathy (including Eoxian, Castrovelian)

Per-scenario Abilities:

Per-day Abilities:

3 Psychokenetic Hand OOO

Refreshing Abilities:

Limited Use Items:

Bullets: OOOOO OOOOO OOOOO OOOOO OOOOO OOOOO

Marked Field Agent (004)

Skills:

Str: +1	Acrobatics: +13	Engineering: +9	Pioloing: +13
Dex: +4	Athletics: +7	Intimidate: +1 [Untrained]	Profession Time Traveller: +9
Con: +1	Bluff: +1 [untrained]	Life Sciences: +4	Sense Motive: +0 [untrained]
Int: +1	Computers: +9	Medicine: +7	Sleight of Hand: +12
Wis: +0	Culture: +9 [-5 DC related to Starships, Vehicles, and famous Pilots]	Perception: +8	Stealth: +13
Cha: -1	Diplomacy: +1 [untrained]	Physical Science: +6	Survival: +2 [Untrained]
	Disguise: +1 [untrained]		

Always on:

Proficient with Basic Melee Weapons, Small Arms, Sniper Weapons, Light Armor

Constructed: +2 Save vs Disease, Mind Effects, Poison, or Sleep, unless it would affect a construct.

Darkvision: 60' black and white only

Flat Affect: +2 DC for sense motive checks by others

Low Light Vision: See in dim light as if it were normal

Swift:

Move:

Jump Jets: May activate as part of a move, to fly up to 30' (average mobility) with a maximum height of 10', or straight up for 20'. Must land at the end of move action.

Standard:

Melee:

Survival Knife Attack: +5 | 1d4+2 S Analog

Unarmed Attack: +3 | 1d3-1 B Nonlethal

Ranged:

Semi-auto Pistol Attack: +7 | 1d6+1 P Analog | Range 30' | Ammo: 9 [use 1]

2 x Semi-auto Pistol Attack: +3/+3 | 1d6+1 P Analog | Range 30' | Ammo: 9 [use 1]

Full Attack Option:

Trick Attack: Move up to speed then make an attack with a small arm. First make a roll Bluff, Intimidate, or Stealth) – if the total is equal to or greater than 20+CR of target, the target is flat-footed, and the damage done by the attack is increased by 1d8.

Boons:

Slotless:

O Tattoo of the Starfinder (002) O: Once ever, as an immediate action, when struck by a critical hit, spell, or supernatural ability dealing at least 15 points, gain 10 temporary hit points for one minute, and regain 1 previously expended resolve point.

Marked Field Agent (004): May activate tattoo in hand at will, showing starfinder symbol, raising light within 5' by one level.

O Star Sugar Heartlove!!! (004): Owns a copy of Strawberry Machine Cake's album. Can sell at the start of an adventure for 200 credits. But it's worth way more than that, so never sell!

Private Vault (006): 20'x20' vault; entire area warded by a caster-level 10 non-detection spell.

Unidentified:

Tip of the Conspiracy (001)

Ally:

O Slotted **Muldoi's Debt (003)**

O Slotted **Vossi's Roar (003) O:** Once per session, on Ukulam, call for Vossi as a move action. His roar gives the cowering condition to all enemies within 120' for 1 round (DC 16 negates; mind-affecting, sense-dependent fear effect)

O Slotted **Dream Whispers (006) O:** Once per session, after missing an attack roll or saving throw (and not rolling a 1), may count roll as 2 higher.

Faction:

Personal:

O Slotted **Nufriend Skittermander (005):** After completing 24 adventures (mark one box off each time), may create a Skittermander character. XOOOO OOOOO OOOOO OOOOO OOOO [006]

Promotional:

Social:

O Slotted **O Scoured Stars Memorial (001):** May ignore fame cost of body recovery, may ignore fame cost of the starship towing boon, may reduce the fame cost of raise dead by 4.

O Slotted **Trusted by the Conservancy (003):** When slotted, select either Life Sciences or Survival; gain a circumstance bonus to checks with that skill, equal to Acquisitives Reputation Tier.

O Slotted **OOO Faction's Friend (004):** If you would fail to earn a fame, earn one reputation anyway!

Starship: