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Climbing, Swimming and Land
Swimming, and land
Swimming, no land
      "Dire Rat", "Small", "animal", "low-light vision, scent", "40 ft., climb 20 ft.,
swim 20 ft.", "bite 1d4 (1h)", "5 ft.", "5 ft., "CLIMB", 0, "SWIM", "LAND"
      "Dog", "Small", "animal", "low-light vision, scent", "40 ft.", "bite 1d4 (1h)", "5
ft.","5 ft.","LAND"
      "Eagle", "Small", "animal", "low-light vision", "10 ft., fly 30 ft. (average)", "2
talons +1d4 (1h), bite1d4 (1h)","2-1/2 ft.","0 ft.",,,"FLY","LAND"
      "Electric Eel", "Small", "animal", "low-light vision", "5 ft., swim 30 ft.", "bite
1d4 (1h)","5 ft.","5 ft.","SWIM","LAND"
      "Octopus", "Small", "animal (aquatic)", "low-light vision", "20 ft., swim 30 ft.,
jet 200 ft.", "bite 1d3 (1h), tentacles", "5 ft.", "5 ft.", 0,0,0,"SWIM", "LAND"
Small: +2 size bonus to Dexterity, +1 size bonus to hit, +1 Natural Armor bonus to
AC, +1 Size bonus to AC
      "Boar", "Medium", "animal", "low-light vision, scent", "40 ft.", "gore 1d8 melee
(2h)","5 ft.","5 ft.","LAND"
      "Cheetah", "Medium", "animal", "low-light vision, scent", "50 ft.", "bite +6 1d6
1h), 2 claws 1d3 (1h)","5 ft.","5 ft.","LAND"
      "Constrictor Snake", "Medium", "animal", "scent", "20 ft., climb 20 ft., swim 20
ft.","bite 1d4 (1h)","5 ft.","5 ft.",,,0,"CLIMB",0,"SWIM","LAND"
      "Deinonychus", "Medium", "animal", "low-light vision, scent", "60 ft.", "2 talons
1d8 (1h), bite 1d6 (1h), 2 foreclaws 1d4+(half)", "5 ft.", "5 ft.", "pounce", "LAND"
      "Dolphin", "Medium", "animal", low-light vision", "swim 30 ft.", "slam 1d4
(1h)","5 ft.","5 ft.",,"SWIM"
      "Giant Frog", "Medium", "Animal", "low-light vision, scent", "30 ft., swim 30
ft.","bite 1d6 (1h)","5 ft.","5 ft.","SWIM","LAND"
      "Goblin Dog", "Medium", "animal", "low-light vision, scent", "50 ft.", "bite 1d6
(1h)","5 ft.","5 ft.","LAND"
      "Hyena", "Medium", "animal", "low-light vision, scent", "50 ft.", "bite 1d6
(1h)","5 ft.","5 ft.","LAND"
      "Leopard", "Medium", "animal", "low-light vision, scent", "30 ft., climb 20
ft.", "bite 1d6 (1h), 2 claws 1d3 (1h)", "5 ft.", "5 ft.", "CLIMB", 0, 0, "LAND"
      "Monitor Lizard", "Medium", "animal", "low-light vision, scent", "30 ft., swim 30
ft.", "bite 1d8 (1h)", "5 ft.", "5 ft.", "SWIM", "LAND"
      "Pony", "Medium", "animal", "low-light vision, scent", "40 ft.", "2 hooves 1d3
(half)","5 ft.","5 ft.","LAND"
      "Riding Dog", "Medium", "Animal", "low-light vision, scent", "40 ft.", "bite 1d6
(1h)","5 ft.","5 ft.","LAND"
      "Squid", "Medium", "animal (aquatic)", "low-light vision", "swim 30 ft., "bite 1d3
(1h), 2 tentacles 1d4 plus, "5 ft.", "5 ft.", "SWIM", 0
      "Venomous Snake", "Medium", "animal", "low-light vision, scent", "20 ft., climb
20 ft., swim 20 ft.", "bite 1d4 (1h)", "5 ft.", "5 ft.", "CLIMB", "SWIM", "LAND"
      "Wolf", "Medium", "animal", "low-light vision, scent", "50 ft.", "bite 1d6 plus
trip (1h)","5 ft.","5 ft.","LAND"
      "Wolverine", "Medium", "animal", "low-light vision, scent", "30 ft., burrow 10
ft., climb 10 ft.", "2 claws 1d6 (1h), bite 1d4 (1h)", "5 ft.", "5
ft.", "CLIMB", "BURROW", "LAND"
Medium: +2 size bonus to Strength, +2 Natural Armor bonus to AC
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Elemental Body I: Small Air, Earth, Fire, Water.

Flying and land Climbing and Land