

Pathfinder Adventure Path: Rise of the Runelords Anniversary Edition Chapter One: Burnt Offerings

		Clau. Marmal Z
<u></u>	This Chronicle Certifies That Source Source Player Name Character Name Pathfinder Society # Faction	Slow Normal Slow 1,800 Slo
Ъ	Player Name Character Name	CORE
_ L	Has Received This Chronicle.	EXPERIENCE
	Select one of the two following boons and cross the other off your Chronicle sheet. Goblin Scourge: Once per scenario, you may call upon your memories of the battle of Thistletop to bolster your resolve against goblinoid foes. Doing so grants you a +1 morale bonus on attack and damage rolls against targets with the goblinoid subtype and a +2 morale bonus on Will saving throws against spells or effects from goblinoid sources. These bonuses last for 1 minute. Lamashtu's Bane: Your encounter with Nualia and her burgeoning cult of Lamashtu beneath Thistletop has steeled your hatred for the Mother of Monsters and her followers. You gain a +2 bonus on attack and damage rolls against targets displaying an unholy symbol of Lamashtu. SIHEDRON MEDALLION Aura faint necromancy; CL 5th Slot neck; Price 3,500 gp; Weight — DESCRIPTION This medallion, a silver disc inscribed with the Sihedron, hangs on a leather cord. These medallions were given to favored agents of the runelords. While worn, a Sihedron medallion grants its wearer a +1 resistance bonus on all saving throws. Once per day, as a free action, it may be commanded to bestow the effects of false life on the wearer. Placed on the neck of a dead body, a	Starting XP + 3 XP Gained (GM ONLY) Final XP Total FAME Initial Fame Initial Prestige + 4 Prestige Gained (GM ONLY)
	Sihedron medallion preserves the body indefinitely via a gentle repose effect. CONSTRUCTION Requirements Craft Wondrous Item, false life, gentle repose, resistance; Cost 1,750 gp +1 arrow (46 gp, limit 3) scroll of minor image (150 gp) +1 elf bane arrow (166 gp, limit 4) scroll of mirror image (150 gp)	Prestige Spent Final Fame Current Prestige
	amulet of natural armor +1 (2,000 gp) cloak of resistance +1 (1,000 gp) sternal candle (25 gp; as continual flame but shedding only shadowy light in a 5-foot radius) potion of barkskin (300 gp) potion of cure moderate wounds (300 gp) ring of force shield (8,500 gp; a shieldlike pane of force that manifests as seven-pointed star) scroll of see invisibility (150 gp) scroll of spider climb (150 gp) scroll of spider climb (150 gp) scroll of missibility (150 gp) wand of magic missile (38 charges, 570 gp, limit 1) wand of frieduce flame (34 charges; 510 gp, limit 1) wand of silent image (5 charges; 75 gp, limit 1) scroll of invisibility (150 gp) wand of tree shape (4 charges; 360 gp, limit 1) scroll of locate object (150 gp)	GOLD 17 0 4 Start GP + 4,800 GP Gained (GM ONLY) + 0 Day Job (GM ONLY)
<u>Ц</u>	Thank you for playing this CORE adventure path with the Boston Lodge!	Items Sold
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