

Pathfinder Society Scenario #8-13: What Sleeps in Stone

Character Chronicle #

GM Pathfinder Society #

Core Campaign

Slow Slow SUBTIER P 4 2,204 4,408 7-8 Gcol Txchane Faction Pathfinder Society # SUBTIER Normal Slow Б Ь Out of 6,189 This Chronicle sheet grants access to the following: 3,095 Subtier MAX 60 SUBTIER Slow Normal Ankilhi's Gratitude: You destroyed the cursed MINOR FOSSILBLIGHT ARTIFACT helmet, Grimgrin, putting an end to Ankilhi's 7,970 10-11 3,985 WEIGHT 6 lbs. greatest foe. Ankilhi's spirit now watches over **CL** 18th **SLOT** none you, assisting in subtle ways. There's a 50% AURA strong evocation SUBTIER Slow Normal chance that anytime you need to eat and drink This +3 keen adamantine heavy pick emits dim light from but don't have access to food and water, a fresh its diamond head. Once per day, as a swift action, the bowl of heated rice and small cup of drinking wielder can cause Fossilblight to ignore the hardness or DR water appears. This is enough to feed one 27 of a single object or creature (including DR/mythic) within Medium creature. This effect can successfully Starting XP 60 feet for the next 10 minutes. This weapon is capable of occur only once per scenario. making critical hits against elementals, despite that creature □ Fossilblight's Savior: By retrieving the type's normal immunity to such attacks. Whenever the artifact known as Fossilblight, you've given XP Gained bearer makes a successful critical hit, as an immediate action the Pathfinder Society a chance at opening she can voluntarily cease wielding Fossilblight and have the 28 the Untouchable Opal. While the magical pick weapon pin the target against any adjacent solid object. The is integral to the Society's plans to open Final XP Total weapon's CMD for the purpose of escaping this effect is equal Ranginori's prison, the Decemvirate can be to half the damage dealt during the critical hit. A creature convinced to allow the weapon's use in extreme 48 pinned in this way takes 2d6+6 points of damage at the end circumstances. At the start of an adventure, Initial Prestige you can requisition use of Fossilblight for the of its turn for the first 3 rounds in which it remains pinned. a remainder of the adventure. If you requisition DESTRUCTION the use of this powerful artifact, check the box **Prestige Gained** FAME Fossilblight shatters into irrecoverable fragments when on this boon. Only one character per adventure used to break open a great creation built by earth and fire can use this boon to requisition Fossilblight, and only if the box on her boon is unchecked. working in perfect conjunction. **Prestige Spent** Graveknight's Gratitude: You returned the 50 5 cursed helmet Grimgrin to the Pathfinder Society. one non-consumable magic item for the duration of the adventure. This item must have a value of 3,000 gp or less, Since the item's internment within the vaults Current Prestige Final Fame and it must be returned at the end of the scenario-the of the Grand Lodge, there have been rumors of return is met with several questions from Grand Lodge items randomly disappearing and reappearing. 7 staff on how the PC obtained the supposedly secure item. You can check the box on this boon at the start Starting GP This boon can be used only if its box is unchecked. of an adventure to gain the temporary use of **GP** Gained +1 bill (2,311 gp; Pathfinder RPG Ultimate Equipment 24) jingasa of the fortunate soldier (5,000 gp; Pathfinder 60LD +2 breastplate (4,350 gp) RPG Ultimate Equipment 245) Day Job potion of protection from energy (750 gp) ring of sustenance (2,500 gp) ring of curing (10,000 gp; Pathfinder RPG Ultimate scroll of communal protection from energy (700 gp; Equipment 168) Pathfinder RPG Ultimate Combat 240) **Gold Spent** Total Б For GM Only

Game Master's Signature

EVEN

EVENT CODE