

Pathfinder Module: The Emerald Spire Superdungeon: Splinterden

Character Chronicle #					
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This Chronicle sheet grants access to the following: River Kingdom Notoriety: Tales of your adventures in the Imerald Spire have reached the ears of Echo Woods's local powerbrokers, and they have granted you an opportunity to claim land to develop as you see fit at the low cost of 2 Prestige Points. Refer to the "Land Rush" Chronicle sheet, select a parcel of land that is adjacent to another parcel you own, and list the selected plot of land below. You immediately gain any homses tied to the land. Your first parcel of land must be the hex marked "A." You may only purchase one plot of land with this boon, but each additional Chronicle sheet awarded as part of "The Emerald Spire Superdungton allows you to purchase more land. Hex Selected: Benefit: Date: Splinter Slayer: In Splinterden, you fought a bandit group named the "Splinters." These cunning rogues used stealth and subterfuge while attacking you and following a few clashes, you were able to learn the manness of their combat tactics. When a sneak attack is scored against you, you can use this boon to negate up to a dice of sneak attack damage from the attack. When you use this boon, cross it off your Chronicle sheet. greenblood oil (noo gp each, limit 2 doses) polion of invisibility (100 gp) spite transport token (600 gp, limit 3; allows a PC to use the Emerald Spire's transport function to reach the surface). Notes Note	God A.F	KA. Kerguan	14034 - 50	The Exchange		
River Kingdom Notoriety: Tales of your adventures in the Emerald Spire have reached the ears of Echo Woods's local powerbrokers, and they have granted you an opportunity to claim hand to develop as you see fit at the low cost of 2 Prestige Points. Refer to the "Land Rush" Chronicle sheet, select a parcel of land that is adjacent to another parcel you own, and list the selected plot of land below. You immediately gain any bonuses tied to the land. Your first parcel of land must be the hex marked "A." You may only purchase one plot of land with this boon, but each additional Chronicle sheet awarded as part of The Emerald Spire Superdungeon allows you to purchase more land. Hex Selected: Benefit: Date: Splinter Slayer: In Splinterden, you fought a bandit group named the "Splinters." These cunning rogues used stealth and subterfuge while attacking you and following a few clashes, you were able to learn the manaces of their combat tactics. When a sneak attack is scored against you, you can use this boon to negate up to 2 dice of sneak attack damage from the attack. When you use this boon, cross it off your Chronicle sheet. greenblood oil (100 gp each, limit 2 doses) potion of invisibility (300 gp) spire transport token (600 gp, limit 1; allows a PG to use the Emerald Spire's transport function to reach the surface). Way for the prestige Spirate (1000) At Clock of Residual Sheld Clock Sell Learn Stand Sheld Clock Hearn Stall Clock Hearn Stall Sheld Clock Good Spent	Player Name	Character Name	Pathfinder Society #		SUBTIER Slow	Normal
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Game Master's Signature

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