



# Pathfinder Society Scenario #8-24: Raid on the Cloudborne Keep

Character Chronicle #

011

☐ Core Campaign

Scott

A.K.A.

Hailuwa

14034

58

GLO

Player Name

Character Name

Organized Play #

Character #

Faction

This Chronicle sheet grants access to the following:

**Air Affinity:** Your connection to elemental air has grown stronger over the course of your recent adventures. This boon has no mechanical effect on its own, but it may interact with other boons or play a role in future adventures—especially those set on the Elemental Planes.

☐ **Clearing the Skies (Silver Crusade):** You saved a pair of sylphs from servitude under Grasping Storm and convinced them to seek a new patron deity rather than continuing to follow the evil elemental lord Hshurha. The sylphs shared some of their insights with you to protect you and your allies from harm. You may check a box before this boon to cast *feather fall* as a spell-like ability with a caster level equal to your character level.

**Hurricane-Tempered:** Your battle with Grasping Storm has granted you knowledge about the flow of winds. You may cross this boon off your Chronicle sheet to treat wind effects as if they were one category weaker per Air Affinity boon you possess for one round per Air Affinity boon. This includes penalties on ranged attacks, whether the wind checks you or blows you away, and the penalty the wind imposes on Fly checks. Treat the effective starting wind strength of effects that make ranged attacks impossible but do not specify a strength, such as *wind wall*, as if they were windstorms.

Amulet of Mighty Fists  
(4000)

+1 darkwood wooden armor (1,420 gp; *Pathfinder RPG Advanced Player's Guide* 180)  
boots of levitation (7,500 gp)  
bracers of armor +1 (1,000 gp)  
clamor box (2,000 gp; *Advanced Player's Guide* 303)  
golembane scarab (2,500 gp)  
horn of fog (2,000 gp)  
incense of meditation (4,900 gp)  
manacles of cooperation (2,000 gp; *Advanced Player's Guide* 307)  
primal elemental gem (air) (functions as an elemental gem, except it summons a Huge air elemental at CL 11th) (3,300 gp, limit 1)

+1 darkwood light wooden shield (1,203 gp)  
+1 menacing greatsword (8,350 gp; *Advanced Player's Guide* 288)  
cloak of resistance +1 (1,000 gp)  
dust of dryness (850 gp)  
eversmoking bottle (5,400 gp)  
wind fan (5,500 gp)  
winged boots (16,000 gp)

SUBTIER ☐ Slow ☐ Normal

5-6 1,258 2,515

SUBTIER ☐ Slow ☐ Normal

Out of Subtier 1,977 3,953

SUBTIER ☐ Slow ☐ Normal

8-9 2,696 5,391

SUBTIER ☐ Slow ☐ Normal

— — —

MAX GOLD

EXPERIENCE

FAME

GOLD

14

Starting XP

1

XP Gained (GM ONLY)

15

Final XP Total

24 14

Initial Prestige

Initial Fame

2

Prestige Gained (GM ONLY)

Prestige Spent

26

Current Prestige

17

Final Fame

6071

Starting GP

3953

GP Gained (GM ONLY)

Day Job (GM ONLY)

4000

Gold Spent

6024

Total

For GM Only

Table Top

EVENT

153764

EVENT CODE

9/23/17

DATE

Game Master's Signature

151608

GM Pathfinder Society #