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CHARACTER

Name:	Jer	sey Smith		
Race:	Hal	fling		
Career 1	Path:	Mechanic		

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	7.7	DCII	ence	٠.

PERSONAL DETAILS

Gender: Male	Age: 41	-
Date of Birth:	Birthplace:	Principality of Texarakis
Nationality: Naggaroth	Religion:	Sigmar
Height: 4' 2"	Weight:	100
Eyes: Blue	Hair: Co	rn
Distinguishing Marks: Mis	sing left	pinky

CHARACTER PROFILE

	SKILL	SKILL	STRENGTH	TOUGHNESS	AGILITY	INTELLIGENCE	POWER	FELLOWSHIP
Main	WS	BS	S	T	Ag	Int	WP	Fel
Starting	14	45	30	15	44	34	24	42
ADVANCE	5		5	5	10	10		5
CURRENT								
	000	000	000	000	000		000	000
		WOUNDS	STRENGTH BONUS	TOUGHNESS BONUS	MOVEMENT	_	INSANITY POINTS	FATE POINTS
SECONDARY	A	W	SB	TB	M	Mag	IP	FP
Starting	I	17	3	1	4	0	0	3(4)
Advance		2	_	_			_	_
CURRENT								

TALENTS

	TALENT	DESCRIPTION	
	Night Vision (H)	See in darkness (w starlight etc) 30 yards	
	Resistance to Chaos (H)	+10% WP resist magic and chaos, immune mutation, may never gain a speillcasting career	
	Specialist Weapon: Sling (H)		
	Luck (H bonus)	1 extra fortune point each day (included)	
1	Acute Hearing (1)	+20% hearing-related perception tests	
	Dealmaker (1)	+10% evaluate and haggle tests (included)	
	Sturdy (1)	Can carry heavy loads	
	Very Strong (1 free)	+5% Strength (included)	
1			

FANTASY ROLEPLAY

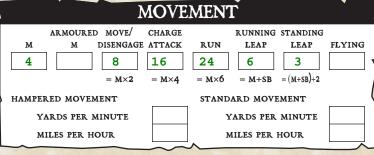
	S	KIL	LS				(
					RELATED	ASSOC	
TAKEN BASIC SKILLS		CHAR	+10%	+20%	TALENTS	CHAR	,
Animal Care	17					(Int)	П
☐ Charm	21					(Fel)	1
☐ Command	21					(Fel)	П
Concealment	44					(Ag)	
☐ Consume Alcohol	7					(T)	
Disguise	21					(Fel)	1
✓ E Drive	44					(S)	
Evaluate	44				+10	(Int)	
☐ Gamble	31					(Int)	۱
■ Gossip	42					(Fel)	1
	52				+10	(Fel)	
Intimidate	15					(S)	
Outdoor Survival	17					(Int)	7
Perception	34				Acute Hearin	(Int)	
☐ Ride	22					(Ag)	
□ Row	15					(S)	1
☐ Scale Sheer Surface	15					(S)	
☐ Search	17					(Int)	
☐ Silent Move	23					(Ag)	(
☐ Swim	15					(S)	3
Animal Training	тотац 42	CHAR		+20%	TALENTS	(Fel)	
Blather Classification	42					(Fel)	
Chanelling						(WP)	4
Charm Animal						(Fel)	1
Dodge Blow						(Ag)	'
Follow Trail						(Int)	
Heal						(Int)	7
Hypnotism						(WP)	۱
Lip Reading						(Int)	Н
Magical Sense						(WP)	
Navigation						(Int)	
Pick Lock						(Ag)	
Prepare Poison	24					(Int)	
Read/Write	34					(Int)	
Sail						(Ag)	
Set Trap						(Ag)	
Shadowing						(Ag)	
Sleight of Hand						(Ag)	
Torture						(Fel)	
Ventriloquism Academic Knowledge:	24					(Fel)	2
Engineering	34					Int	1
Geneology	34					Int	$\ $
Halflings Common Knowledge:	34			_		Int	
X Naggaroth Speak Language:	34					Int Int	
Naggaroth-Albonian						Int	

44

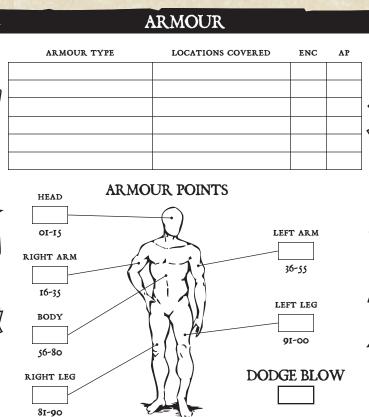
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	TRAPPINGS									
1	Item	Location	Enc	Item	Location	Enc	Item	Location	Enc]_
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1	Maximum Enc Capacity	$=(S+T)\times IO$					Total Enc]
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		WEAPONS		
	WEAPON	GROUP	DAMAGE RANGE RELOAD	,
	QUALITIES			
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	QUALITIES			-
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	QUALITIES			-
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	QUALITIES			}
,	WEAPON	GROUP	DAMAGE RANGE RELOAD	4
	QUALITIES			



MONEY & TREASURE						
gold crowns (gc) —	OTHER TREASURE —					
silver shillings (s) —						
brass pennies (p) —						



WOUNDS	YT SS	WS	BS	Ag	á		
	IBA IRE						
	CC	SB	TB	FP			
	S		_				
ACTION SUMMARY							

Aim Cast Charge Disengage Move Ready Reload Stand/Mount Standard Attack Swift Attack Use a Skill	Half Varies Full Full Half Half Varies Half Half Varies Half Full Varies	ADVANCED ACTION All Out Attack Defensive Stance Delay Feint Guarded Attack Jump/Leap Manoeuvre Parrying Stance Run	Full Full Half Half Full Full Half Full Half				

SPELL GRIMOIRE							
SPEL	L NAME	CASTING NUMBER	CASTING TIME	INGREDIENTS		DESCRIPTION	WP TEST
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HENCHMEN & ANIMAL COMPANIONS							
Name:		Type: _		Name:		Type:	
PROFILES	WS BS	S T	Ag Int	WP FEL PROFILES	WS BS	S T Ag Int	WP FEL
MAIN		02			MAIN		12
SECOND A R.V.		SB TB	M Mag	IP FP	A W	SB TB M MAG	IP FP
SECONDARY				SECONE	IAA		
SKILLS				Sk	KILLS		
TALENTS					ENTS		
ARMOUR ATTACKS					ACKS		
)	•						

PERSONALITY Jersey loves the big open spaces on his 'ol homestead CHARACTER SKETCH Personality: in Texarakis. He loves his big 'ol dogs, an' he loves to work on machines. He loves his franks 'n beans, an' he loves the art of the deal. But it was his love of doin' the right thing, that made Jersey go to war. Contacts/Friends: Enemies: Quote(s): Now hol' on just a minnit. You can't tell me that fish-eggs are better'n beans! You 'ol worlders sure are mixed up! BACKGROUND & NOTES GAME MASTER: Sharon Tripp CAMPAIGN: Great Warhammer CAMPAIGN YEAR: DATE CREATEADEGUST 12 2012 Star Sign: The Limner's Line Doom: The number three Presiden' Wilkson is a namby-pamby Eastern liberal. Runnin' so scared for his political hide, that he campaigned on a platform o' not doing the right thing to rescue the bacwards 'ol world from itself. Well, if the kings an' emperors can't do the right thing, then some boys from Naggaroth are gonna have to head over there an' sign up to beat the Jerry back within the confines of their ol' Empire. To make the world safe fer Democracy! Sure, the Empire done some good things -- after all Sigmar, the Prince of Peace, is from the Empire -- but Sigmar wants Justice done by and for all men. Jersey signed up to join the Motor Pool for the Brotherhood of Saint Ranald merc group. He started out just fixin' up planes and trucks for Tilean smugglers -- including the very first mutant that Jersey had ever met; a pig-faced man, who flew like an ace. But Jersey wanted more exitemnet, so he signed up for active duty, to keep the trucks and stuff working on the front lines! Besides, when workin' side-by-side with these Tileans it's hard to turn down their generous offers of girly food -- out in the field, Jersey figures he'll finally be able to fix up some good 'ol home cookin' from stuff captured and hunted on the road! Jersey's also expectin' to try to make things run smoother for the agents in the field -- he's good at talkin' people into stuff, an' he expects he can keep the supplies comin'! Jersey was sorry to leave his High-elf sweetie-pie Maribeth Evans back at home. But he promised her they'd be married when he returns from the war -- an' he tries to write ev'ry day. Meanwhile, since she's a high elf, she's got expensive tastes. So Jersey has got his eyes open for high-class gifts. He's already sent back some plates 'o him standing with some 'o the boys in Roma, an' some pan-chetta (good stuff like expensive high-class bacon). An' he's really lookin' to get her the best 'o everything; and more 'n anything, Jersey's gots to get her the perfect ring.

arhammer fantasy roleflay 2e character sheet i.3 • ©2005 games workshop litd • created by fatrick m. murphy \$'606 • a mad irishman production • www.mad-reishman.net • this work is licensed to the fuelic under the creative commons attribution-noncommercial license.