



# Pathfinder Society Scenario #10-13: Fragments of Antiquity

Character Chronicle #

013

☐ Core Campaign

Scott

A.K.A.

Jasper

14034

54

co-conv

Player Name

Character Name

Organized Play #

Character #

Faction

This Chronicle sheet grants access to the following:

**Master Archivist:** Traversing the "haunted" stacks of the Shen Province Imperial Archive has left you with a knack for research and reference. Whenever you spend at least 1 hour studying in a library (not including libraries that no longer contain books, scrolls, or other research material) during a scenario, choose one Knowledge skill. You gain a +2 competence bonus on trained checks with that skill, and you gain a +1 competence bonus on all other trained Knowledge checks. These benefits last for the rest of the day.

☐ **Paranoid Observer:** Your dealings with the soulslivers have left you somewhat on edge, constantly watching and listening for inconsistencies and other signs that the people around you may not be who they claim. You can check a box next to this boon to gain a +2 competence bonus on all Perception and Sense Motive checks you make for the duration of a scenario.

Scalebreaker names  
Jasper: Knocks Books Down  
842-3089: Lay Books Neatly

upgrade cloak Resistance → +3  
(5000)  
Specularis upgrade (3000)

+1 shapechanger bane scythe (8,318 gp)  
everwake amulet (8,000 gp; *Pathfinder RPG Ultimate Equipment* 257)  
manual of bodily health +1 (discount—26,250 gp, limit 1)  
ring of spell knowledge II (6,000 gp; *Ultimate Equipment* 174)  
steam mephit-head arrows (200 gp each; *Pathfinder RPG Planar Adventures* 48)  
trapspringer's gloves (4,000 gp; *Ultimate Equipment* 239)  
wand of sound burst (13 charges; 1,170 gp, limit 1)

+2 shapechanger bane scythe (18,318 gp)  
everwake amulet of natural armor +2 (16,000 gp; *Ultimate Equipment* 257; acts as both everwake amulet and amulet of natural armor +2)  
manual of bodily health +2 (discount—52,500 gp, limit 1)  
ring of spell knowledge III (13,500 gp; *Ultimate Equipment* 174)  
steam mephit-head arrows (200 gp each; *Planar Adventures* 48)  
trapspringer's gloves (4,000 gp; *Ultimate Equipment* 239)  
wand of shout (24 charges; 10,080 gp, limit 1)

SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
5-6	1,295	2,589

SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
Out of Subtier	2,032	4,063

SUBTIER	<input type="checkbox"/> Slow	<input checked="" type="checkbox"/> Normal
8-9	2,768	5,536

SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
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MAX GOLD

EXPERIENCE

FAME

GOLD

24

Starting XP

1 SR

XP Gained (GM ONLY)

25

Final XP Total

38 38

Initial Prestige Initial Fame

2 SR

Prestige Gained (GM ONLY)

Prestige Spent

40 40

Current Prestige Final Fame

4293

Starting GP

5536 SR

GP Gained (GM ONLY)

112.5 SR

Day Job (GM ONLY)

8000

Gold Spent

1901.5

Total

For GM Only

Gaming Etc PFS&SFS  
EVENT337534  
EVENT CODE25 Feb '19  
DATEScott Brown  
Game Master's Signature74406  
GM Pathfinder Society #