



Pathfinder Society Scenario #9-19: Clash in Kaimuko Wood

Character Chronicle #

010

☐ Core Campaign

Score

A.K.A.

Jasper

14034-54

The Concordance

Player Name

Character Name

Organized Play #

Character #

Faction

This Chronicle sheet grants access to the following:

☐ **Adaptable Blades:** You have earned the enduring respect of the Twenty-Four Masks. As a sign of camaraderie, they have introduced you to a skilled bladesmith. When you would purchase a specific magic weapon in the fighter's light blades or heavy blades weapon group, you may check the box before the boon to replace the weapon with a different weapon in the same group. To determine the price, use the difference in price between the standard base weapon and the new base weapon. For example, a *short sword of venom*, based off a *dagger of venom*, would cost 8,310 gp.

To perform this substitution, the weapon's total price must be less than 25,000 gp, and it cannot be a unique weapon from another Chronicle sheet.

Champion of Mercy (Silver Crusade faction): When you faced once-righteous foes that had fallen to darkness at the hands of an ancient and manipulative evil, you spared their lives and advocated for mercy on their behalf. As a standard action, you can cross off this boon to remove the fatigued, shaken, or sickened condition from a target you touch, as if using the paladin's mercy ability. If you have the mercy ability, you may instead cross off this boon to apply any mercy that you qualify for but did not select to one of your uses of lay on hands.

Unwavering Sword of Justice (Silver Crusade): When you faced once-righteous foes that abandoned their duty to guard against an ancient evil and embraced that evil instead, you brought them back to face justice for their crimes. You may cross this boon off your Chronicle sheet as a swift action to use smite evil as a paladin of half your character level with 16 Charisma. If you already have the ability to smite evil, you may cross this boon off your Chronicle sheet as a part of using smite evil to treat your paladin level as 4 levels higher for that smite.

Subtier 5-6

Subtier 8-9

+1 mirrored light steel shield (4,159 gp; Pathfinder RPG Ultimate Equipment 120)

+1 tatami-do (2,150 gp; Ultimate Equipment 9)

+1 wakizashi (2,335 gp; Ultimate Equipment 20)

mwk katana (350 gp; Ultimate Equipment 20)

mwk kikko armor (400 gp; Ultimate Equipment 9)

potion of invisibility (CL 5th; 500 gp, limit 1)

scroll of communal resist energy (CL 11; 825 gp;

Pathfinder RPG Ultimate Combat 242)

scroll of dispel magic (CL 11th; 825 gp)

staff of blessed relief (7,200 gp; Ultimate Equipment 195)

wand of deeper darkness (13 charges; 2,925 gp, limit 1)

Winged Boots (16000)

+1 Armored Aquatic Armor (2000)

~~Winged Boots (16000)~~

+1 mirrored light steel shield (4,159 gp; Pathfinder RPG Ultimate Equipment 120)

+1 tatami-do (2,150 gp; Ultimate Equipment 9)

aegis of recovery (1,500 gp; Ultimate Equipment 254)

belt of giant strength (4,000 gp)

cassock of the clergy (4,600 gp; Ultimate Equipment 214)

gloom wakizashi (wakizashi with the properties of a

gloom blade; 8,835 gp; Ultimate Equipment 20, 144)

lesser enlarge metamagic rod (3,000 gp)

mwk katana (350 gp; Ultimate Equipment 20)

mwk kikko armor (400 gp; Ultimate Equipment 9)

potion of invisibility (CL 5th; 500 gp, limit 1)

scroll of communal resist energy (CL 11th; 825 gp;

Pathfinder RPG Ultimate Combat 242)

scroll of communal stoneskin (CL 11th; 1,350 gp; Ultimate Combat 245)

scroll of dispel magic (CL 11th; 825 gp)

staff of blessed relief (7,200 gp; Ultimate Equipment 195)

wand of bear's endurance (20 charges; 1,800 gp, limit 1)

wand of deeper darkness (13 charges; 2,925 gp, limit 1)

wand of dimension door (11 charges; 4,620 gp, limit 1)

SUBTIER ☐ Slow ☐ Normal

5-6 1,258 2,515

SUBTIER ☐ Slow ☐ Normal

Out of Subtier 2,001 4,002

SUBTIER ☐ Slow ☐ Normal

8-9 2,744 5,488

SUBTIER ☐ Slow ☐ Normal

- - -

MAX GOLD

EXPERIENCE

FAME

GOLD

21

Starting XP

1

XP Gained (GM ONLY)

22

Final XP Total

32 32

Initial Prestige Initial Fame

2

Prestige Gained (GM ONLY)

Prestige Spent

34 34

Current Prestige Final Fame

15392

Starting GP

4002

GP Gained (GM ONLY)

0

Day Job (GM ONLY)

16000

Gold Spent

1394

Total

For GM Only

337534

EVENT

GAMING
ETC

EVENT CODE

5-7-18

DATE

A. Elward

Game Master's Signature

65077

GM Pathfinder Society #