



Pathfinder Module: Ire of the Storm (Beyond the Colony)

Character Chronicle #

002

Scott

A.K.A.

Jasper Steropes

14034 - 54

The
Concordance

Player Name

Character Name

Pathfinder Society #

Faction

This Chronicle sheet grants access to the following:

Bravery of the Song'o: You earned the trust of a reclusive group of Song'o halflings, and they shared tales of bravery and tenacity. Their calm in the face of danger bolsters your confidence. When you gain the shaken or frightened condition, you may cross this boon off your Chronicle sheet to reduce the associated penalty you receive on your rolls by 1. This benefit lasts until the condition ends, up to a number of rounds equal to your character level.

☐ **Dinosaur's Protection:** You scavenged the choicest dinosaur bones from the tar pits. You may purchase one +1 *weapon* or +1 *armor* made of bone (*Pathfinder RPG Ultimate Equipment* 52) at a 10% discount. When you use this boon, check the box that precedes it.

☐ ☐ ☐ **Jungle Explorer:** Your thorough exploration of the region around Pridon's Hearth has improved your ability to survive in the wilderness; to earn this boon, you must explore at least 10 of the hexagonal regions on the map. You may check off a box next to this boon to gain a +2 bonus on a Survival check to avoid getting lost or to produce food, water, or shelter in a jungle or forest. When you check off the last box, cross this boon off your Chronicle sheet.

Playful Pickpocket: You gained a coral capuchin as an ally, either by befriending an adult or raising a hatchling. You may use this boon in one of two ways. First, you may take a coral capuchin (*Pathfinder Adventure Path #58: Island of Empty Eyes* 82) as a familiar with the Improved Familiar feat as long as you are a spellcaster of at least 3rd level. If you make this bond with a coral capuchin, you must provide a copy of *Island of Empty Eyes* as if the improved familiar were available on the Additional Resources page.

Alternatively, you may use *water breathing* as a spell-like ability, using your character level as your caster level. After you use this spell-like ability, cross this boon off your Chronicle Sheet. If you use this spell-like ability, you cannot later select a coral capuchin as an improved familiar.

+1 *corrosive rapier* (8,312 gp; *Pathfinder RPG Ultimate Equipment* 138)

+1 *monstrous humanoid-bane ammunition* (166 gp; limit 10; may be any kind of ammunition)

cauldron of brewing (3,000 gp; *Ultimate Equipment* 287)

cloak of resistance +1 (1,000 gp)

elixir of hiding (250 gp)

elixir of swimming (250 gp)

elixir of vision (250 gp)

feather token (bird; 300 gp)

feather token (tree; 400 gp)

headband of alluring charisma +2 (4,000 gp)

ioun torch (75 gp; *Ultimate Equipment* 305)

defoliant polish (800 gp; *Ultimate Equipment* 291)

mwk wooden armor (170 gp; *Ultimate Equipment* 14)

potion of neutralize poison (750 gp)

ring of protection +1 (2,000 gp)

scroll of breath of life (1,125 gp)

steadfast gut-stone (800 gp; *Ultimate Equipment* 320)

wand of cat's grace (8 charges; 720 gp, limit 1)

SUBTIER ☐ Slow ☒ Normal

2-4

1,856

3,511

SUBTIER ☐ Slow ☐ Normal

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SUBTIER ☐ Slow ☐ Normal

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SUBTIER ☐ Slow ☐ Normal

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MAX GOLD

3

Starting XP

+ 3

GM's Initials

EXPERIENCE

XP Gained (GM ONLY)

= 6

Final XP Total

4

4

Initial Prestige Initial Fame

+ 4

GM's Initials

FAME

Prestige Gained (GM ONLY)

—

Prestige Spent

8

8

Current Prestige Final Fame

1398

Starting GP

+ 3511

GM's Initials

GOLD

GP Gained (GM ONLY)

+ NA

GM's Initials

Day Job (GM ONLY)

—

Gold Spent

= 4909

Total

For GM Only

FS Marlborough

EVENT

92765

EVENT CODE

01/14/2018

DATE

Game Master's Signature

14034-54

GM Pathfinder Society #