

Human, favored Class Wizard (hit points)

Str 16, Dex 14, Con 14, Int 15, Wis 7, Cha 12

.1 Bbn 1 (Urban Barbarian) Rage/Controlled Rage (6/day), Extra Rage (12), Power Attack;
Magical Knack (Wizard), Wayang Spell Hunter (Snowball)

2 Wiz 1 (Sword Binder) Level 1 Wizard spells

3 Wiz 2 - Arcane Armor Training

4 Ora 1 (Seeker, Warsighted) Level 1 Oracle spells, Trapfinding, Lame, Mystery Intrigue, Martial
Flexibility 4x / day

5 Wiz 3 Level 2 Wizard spells - Empower Spell

6 Wiz 4

7 Wiz 5 Level 3 Wizard spells - Intensified Spell, Toughness

8 Elk 1 Furious Focus

9 Elk 2 Rage Cycle - Weapon Focus (Falchion)

10 Elk 3 Level 4 Wizard spells

11 Elk 4 Vital Strike

12 Elk 5 Level 5 Wizard spells - Pushing Assault Feat

Ring of Protection +1 (2000)

Amulet of Natural Armor +1 (2000)

Deathwatch Eyes (2000)

Upgrade cloak to +2 (3000)

Upgrade armor to +2 (3000)

Str Belt +2 (4000)

Spellguard Bracers (5000)

Tunic of Careful Casting (5000)

Ring of Maniacal Devices (5000)

Upgrade cloak to +3 (5000)

Upgrade armor to +3 (5000)

Upgrade falchion to keen (6000)

Upgrade Ring of Protection to +2 (6000)

Upgrade Amulet of Natural Armor to +2 (6000)

Upgrade cloak to +4 (7000)

Upgrade armor to +4 (7000)

Gloves of Elvenkind (7500)

Boots of Speed (12000)

Int headband +2 (4000)

Upgrade cloak to +5 (9000)

Upgrade armor to +5 (9000)

Upgrade Ring of Protection to +3 (10000)

Upgrade Amulet of Natural Armor to +3 (10000)

Upgrade Str belt to +4 (12000)

Upgrade Int headband to +4 (12000)

Upgrade Str belt to +6 (20000)