



Pathfinder Society Scenario #21: The Eternal Obelisk

Character Chronicle #

010

Core Campaign

Score

Player Name

A.K.A.

Intan

Character Name

14034-91

Pathfinder Society #

Southern
Coast

Faction

This Chronicle sheet grants access to the following:

Secrets of the Eternal Obelisk: You allied with the medusa Ophiope and assisted her in driving out the true ruler of the Eternal Obelisk. From studying the texts hidden at the heart in the Eternal Obelisk, you have learned to harness a fraction of the obelisk's regenerative powers. When you fall below 0 hit points, you may activate this ability as a free action to affect yourself with a *cure moderate wounds* spell (CL 5th). If the amount of damage would have otherwise killed your character, the ability automatically activates. If this ability restores your character to a hit point total greater than negative your Constitution score, your character does not die. When you use this boon, cross it off your Chronicle sheet.

Trade Princess's Favor: Trade princess Khalida al-Mushabe is extremely grateful to you for your assistance in uncovering a chapter of her family's history and granting her some closure in the wake of her father's death. During an adventure, if you are in a Qadiran settlement of at least 2,000 individuals, you may purchase mundane items (except weapons and armor) at a 20% discount. Additionally, you may check off the box next to this boon to purchase a single magic item at a 5% discount.

All Subtiers

- +1 frost bolts (limit 8; 160 gp each)
- bag of holding, type I (2,500 gp)
- cloak of resistance +1 (1,000 gp)
- elemental earth belt (24,000 gp, *Ultimate Equipment* 211)
- potion of lesser restoration (300 gp)
- potion of haste (750 gp)
- potion of shield of faith (CL 7th; 350 gp, limit 1)
- primal earth elemental gem (functions as an elemental gem, except it summons a huge earth elemental at CL 11; 3,300 gp, limit 1)
- ring of sustenance (2,500 gp)
- screaming bolt (267 gp)
- scroll of break enchantment (1,125 gp)
- wand of stonewall (4 charges; 2,680 gp, limit 1)

Subtier 8-9

- bag of holding, type III (7,400 gp)
- ebony fly figurine of wondrous power (10,000 gp)
- headband of alluring charisma +2 (4,000 gp)
- ring of protection +1 (2,000 gp)

Used 1 charge wand CLW

Used 1 charge wand CMW

Purchase +2 int headband (4000)

Purchase Deathwatch Boots (2000)

Wand CLW (750)

SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
	5-6	1,282
SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
	Out of Subtier	1,985
SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
	8-9	2,688
SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
	-	-
SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
	-	-
EXPERIENCE	13	
	Starting XP	
EXPERIENCE	+ 1 MS	GM'S
	XP Gained (GM ONLY)	
EXPERIENCE	= 14	
	Final XP Total	
FAME	18	22
	Initial Prestige	Initial Fame
FAME	+ 2 MS	GM'S
	Prestige Gained (GM ONLY)	
FAME	-	
	Prestige Spent	
FAME	20	24
	Current Prestige	Final Fame
GOLD	3126	
	Starting GP	
GOLD	+ 3,970 MS	GM'S
	GP Gained (GM ONLY)	
GOLD	-	
	Day Job (GM ONLY)	
GOLD	-	
	Total	
GOLD	6790	
	6750	
GOLD	1096	
	346	

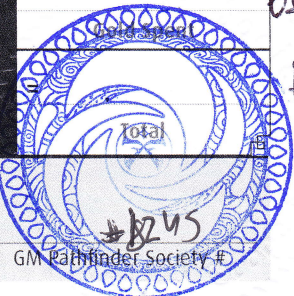
For GM Only

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EVENT

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EVENT CODE

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DATE

Y. Z. Z.
Game Master's Signature



GM Pathfinder Society #