

## Pathfinder Society Scenario #5-99: The Paths We Choose

Character Chronicle #	_
14	]

Scott	A.K.A. —	Gretlin	14034-25	Darh <sup>±</sup> Archu	3-4 649	Noi 1,28
Player Name	, , , , , , , , , , , , , , , , , , , ,	Character Name	Pathfinder Society #	Faction —	SUBTIER Slow	No
	This	Chronicle sheet grants acco	ess to the following:		Out of 1,720	2.2
					§ 300(161)	<u>/</u> _
		ons. Cross the other two o	ff your Chronicle sheet. ts, you are quick to learn the s	rills needed to	SUBTIER Slow	□No
			the end of an adventure to repl		6-7 1,600	3,2
vo starting traits fo	r a faction	trait from your faction, t	hough you cannot have more th		SUBTIER Slow	□No
		cross it off your Chronicle success enables it to recru	sneet. ait and train new members. You	may designate	_	Ι
ne newly created PC	under yo	ur Pathfinder Society nur	nber who shares your faction as	s a new recruit.		
			n's traits as a bonus trait, though opy of this Chronicle sheet wit		19	
			oment, or wealth from this Chro	nicle sheet.	Starting	χр
Character receiving				Initials:	N 1	2
			fforts on its behalf. You can used by an amount equal to your F	ame divided by	+ 1 XP Gained (c	M ONLY
o. This cannot redu			ow o. When you use this boon, o		= 19	
hronicle sheet.					Final XP 1	otal
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					Prestige S	pem
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Dog Spe	+ in-	gane			Starting	
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250 9	79 1	game nses of bettle ing or sust ravelers and			Day Job (GA	I'P,
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r GM Only	8.40.37.77.77			1 1		