

CHARACTER

NAME: Quincy
 RACE: Skaven
 CURRENT CAREER: Clanrat
 PREVIOUS CAREERS:

PERSONAL DETAILS

AGE: 14 GENDER: Male
 EYE COLOR: Black WEIGHT:
 HAIR COLOR: Brown and tan HEIGHT:
 STAR SIGN: NUMBER OF SIBLINGS: 43
 BIRTHPLACE:
 DISTINGUISHING MARKS:

CHARACTER PROFILE

MAIN	WS	BS	S	T	AG	INT	WP	FEL
STARTING	39	29	36	35	40	34	25	21
ADVANCE	+5%	+5%			+5%		+5%	
CURRENT								

SECONDARY	A	W	SB	TB	M	MAG	IP	FP
STARTING	1	11	3	3	5	0	0	0
ADVANCE		+2						
CURRENT								

WEAPONS

NAME	ENC	GROUP	DAMAGE	RANGE	RELOAD	QUALITIES
Great Axe	200		3			Impact, Slow
Axe	50		3			

ARMOUR

BASIC ARMOUR			
ARMOUR TYPE	ENC	LOCATIONS COVERED	AP
Light			1
ADVANCED ARMOUR			
ARMOUR TYPE	ENC	LOCATIONS COVERED	AP
Leather Jack	50	Body, Arms	1
Leather Skullcap	10	Head	1

WARHAMMER FANTASY ROLEPLAY

PLAYER

NAME: Scott GAME MASTER: Kyle Hood
 CAMPAIGN: Warpstone Blight CAMPAIGN YEAR:

EXPERIENCE POINTS

CURRENT: 0 TOTAL: 0

COMBAT MOVEMENT

MOVE/DISENGAGE: 10 CHARGE ATTACK: 20 RUN: 30

ARMOUR POINTS

ACTION SUMMARY

BASIC ACTION	TYPE	ADVANCED ACTION	TYPE
Aim	Half	All Out Attack	Full
Cast	Varies	Defensive Stance	Full
Charge	Full	Delay	Half
Disengage	Full	Feint	Half
Move	Half	Guarded Attack	Full
Ready	Half	Jump/Leap	Full
Reload	Varies	Manoeuvre	Half
Stand/Mount	Half	Parrying Stance	Half
Standard Attack	Half	Run	Full
Swift Attack	Full		
Use a Skill	Varies		

SKILLS

BASIC SKILLS (CHARACTERISTIC)	TAKEN	+10%	+20%	RELATED TALENTS
Animal Care (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	17
Charm (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	11
Command (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	11
Concealment (Ag)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	20
Consume Alcohol (T)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	18
Disguise (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	11
Drive (S)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	18
Evaluate (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	17
Gamble (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	17
Gossip (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	17
Haggle (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	11
Intimidate (S)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	18
Outdoor Survival (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	17
Perception (Int)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	17
Ride (Ag)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	20
Row (S)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	18
Scale Sheer Surface (S)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	36
Search (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	17
Silent Move (Ag)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	40
Swim (S)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	36

ADVANCED SKILLS	(CHAR.)	TAKEN	+10%	+20%	RELATED TALENTS
Common Know Skaven	(Int)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	34
Speak Language: Queekish	(Int)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	34
_____	()	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____
_____	()	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____
_____	()	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____
_____	()	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____
_____	()	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____
_____	()	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____
_____	()	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____
_____	()	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____
_____	()	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____
_____	()	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____
_____	()	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____
_____	()	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____
_____	()	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____
_____	()	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	_____

TALENTS

TALENT	DESCRIPTION
Night Vision	Can see 30 yards in natural darkness
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

TRAPPINGS

ITEM	ENC	DESCRIPTION
1 Warpstone token		
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

MONEY

GOLD CROWNS (gc): _____

SILVER SCHILLINGS (s): _____

BRASS PENNIES (p): _____