

## Pathfinder Society Scenario #8-15: Hrethnar's Throne

Character Chronicle #

Core Campaign

Normal

2,604

■ Normal

3,994

■ Normal

5,383

Slow

1,302

Slow

1,997

Slow

2,692

☐ Slow

20

Starting XP

**Final XP Total** 

Initial Fame

XP Gained (GM

32

Prestige Gained

**Prestige Spent** 

Starting GP

GP Gained (GA

Day Job (GM

Gold Spent

Total

Initial Prestige

SUBTIER

Out of

Subtier

SUBTIER

SUBTIER

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14034-40

CL 9th

When eaten, this sweet-tasting spongy moss grants

immunity to energy drain and negative energy effects,

including channeled negative energy, for 1 minute. Eating

spectre moss does not remove negative levels that the

creature has already gained, but it does remove the

penalties from negative levels for the duration of its effect.

**PRICE** 

1,200 GP

WEIGHT -

**COST** 600 GP

## This Chronicle sheet grants access to the following:

Experience with Dark Dreams: You have traveled aboard the Voracious, a ship inhabiting its own demiplane off the coast of Leng in the Dimension of Dreams. Your experiences there embolden your mind against dark influences from beyond reality. Before attempting a saving throw against a spell or spell-like ability with the mind-affecting and evil descriptors—or attempting a saving throw against any mind-affecting ability of an outsider with the evil subtype—you can cross this boon off your Chronicle sheet to gain a +4 bonus on the save. Alternatively, cross this boon off your Chronicle sheet on a night when you would be fatigued by a nightmare spell or a similar effect; you are not fatigued by that effect and rest normally that night.

SPECTRE MOSS

**AURA** moderate abjuration

**CONSTRUCTION REQUIREMENTS** 

Craft Wondrous Item, death ward

SLOT none

| GLOOMSPIRE TISANE |            | <b>PRICE</b> 2,250 GP |
|-------------------|------------|-----------------------|
| SLOT none         | CL 9th     | WEIGHT —              |
| AURA moderate     | abjuration |                       |

By imbibing this bitter dark violet brew, a creature gains the ability to safely access any of the Gloomspires. Though the spires continue to shift for creatures that do not drink Gloomspire tisane, a creature consuming it can access any of the Gloomspires as if they were fixed in place. Additionally, while under the brew's effects, a creature can see twice as far as normal in conditions of fog or mist. For example, it can see creatures up to 10 feet away when in a fog cloud instead of only 5 feet (though such creatures still have concealment). The tisane's effects last for 24 hours. As soon as the effects end, the creature experiences a madness-inducing waking nightmare and takes 1d6 points of Wisdom damage.

## **CONSTRUCTION REQUIREMENTS**

**COST** 600 GP

Craft Wondrous Item, break enchantment

+2 leather armor (4,160 gp) amulet of natural armor +1 (2,000 gp) bombchucker (12 gp; Pathfinder RPG Monster Codex 117) cloak of resistance +1 (1,000 gp) handy haversack (2,000 gp) pipes of the sewers (1,150 gp) ring of counterspells (4,000 gp) unstable accelerant (50 gp; Pathfinder RPG Advanced

Upgrade Greatered 7 + 2 pipes of pain (12,000 gp; Ultimate Equipment 315) ring of protection +2 (4,000 gp)

+1 elf-bane ammunition (166 gp; limit 5; may be any type of ammunition)

scroll of wall of force (1,125 gp)

belt of incredible dexterity +2 (4,000 gp) brooch of shielding (35 points of damage remaining; 520 gp; limit 1) elixir of love (150 qp) eyes of the eagle (2,500 gp) hat of disquise (1,800 qp) headband of alluring charisma +2 (4,000 gp)

wand of cure light wounds (40 charges; 600 gp; limit 1)

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**GM Pathfinder Society #** 

For GM Only

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**EVENT CODE**