



Pathfinder Society Scenario #8-11: Forged in Flame, Part 2: Cleansed with Fire

Character Chronicle #

015

☐ Core Campaign

Score	A.K.A.	GO90	14034-40	Grand Lodge
Player Name		Character Name	Pathfinder Society #.	Faction

This Chronicle sheet grants access to the following:

☒ **Azers' Beacon (Liberty's Edge Faction):** Thanks to your efforts, dozens of azers have secured their freedom in the City of Brass. You have received their blessing and can channel this latent magic to radiate brilliant fire for 2 rounds as a swift action by checking a box that precedes this boon. These flames shed light as a torch and do not harm your possessions, but any creature that strikes you with an unarmed strike or natural attack takes fire damage equal to 1d6 plus the number of fire affinity boons you have earned. This damage doubles against creatures that are grappling you (including against restraints like rope).

☐ **Brass Tycoon (Exchange Faction):** The Exchange has established profitable foothold on the Plane of Fire, and you have dedicated considerable attention to making sure all goes smoothly. You are so practiced in negotiating with fiery creatures that flames practically obey your spoken commands. You can check a box that precedes this boon before attempting a saving throw against an effect that deals fire damage or has the fire descriptor to roll the save twice and take the higher result; if you can speak Ignan, you extend this benefit against the effect to your allies (maximum one ally per Fire Affinity boon this character has earned). Alternatively, when you or an adjacent ally cast a spell with the fire descriptor, you can check a box to apply the Selective Spell^{APG} metamagic feat to the spell without changing its spell level or casting time (maximum one square excluded per Fire Affinity boon this character has earned).

☐ **Efreeti Arcana:** You have studied powerful efreeti magic gathered over generations. Between adventures, you can check the box that precedes this boon to scribe (or teach to your familiar) two spells whose spell levels cannot exceed the highest-level spell you can cast. You can instead scribe three such spells so long as they each have the fire descriptor. This does not allow you to learn spells to which you would not otherwise have access, such as due to your class or race. Alternatively, you can check the box to cast *scorching ray* as a spell-like ability (CL 7th).

Fire Affinity: Your connection to elemental fire has grown stronger over the course of your recent adventures. This boon has no mechanical effect on its own, but it may interact with other boons or play a role in future adventures—especially those set on the elemental planes.

All Subtiers

+1 shield cloak (2,000 gp; Pathfinder RPG Ultimate Equipment 268)
bonebreaker bracers (6,000 gp; Ultimate Equipment 270)
book of extended summoning (2,750 gp; Ultimate Equipment 283)
frost-forged steel breastplate (2,700 gp; Ultimate Equipment 50)
gray bag of tricks (3,400 gp)
lens of detection (3,500 gp)
page of spell knowledge (2nd level; 4,000 gp; Ultimate Equipment 314)
spell lattice (1st level; 1,000 gp; Pathfinder RPG Advanced Class Guide 235)

+1 dragon-defiant shield cloak (5,000 gp; Pathfinder RPG Ultimate Equipment 116, 268)
+1 spell-storing battleaxe (8,310 gp)
balm of impish grace (7,500 gp; Ultimate Equipment 282)
greater book of extended summoning (6,126 gp; Ultimate Equipment 283)
scroll of heroism (CL 8th; 600 gp, limit 1)
spell lattice (2nd level; 4,000 gp; Pathfinder RPG Advanced Class Guide 235)

Charmma Husband +2 (400)

used 3 charges Wand of Glittering Eyes
used 1 charge Wand of Gascon's Form

SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
5-6	1,306	2,611
SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
Out of Subtier	2,027	4,054
SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
8-9	2,748	5,496
SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
—	—	—
MAX GOLD	18	
Starting XP	1	MS
XP Gained (GM ONLY)	19	
Final XP Total	28	30
Initial Prestige	Initial Fame	
2	MS	
Prestige Gained (GM ONLY)	30	32
Prestige Spent	Current Prestige	Final Fame
30	32	
Starting GP	4368	
GP Gained (GM ONLY)	4054	MS
Day Job (GM ONLY)	—	
Gold Spent	—	
Total	368	

For GM Only

Total Con	20117	90969	4/23/17	Game Master's Signature	1245
EVENT		EVENT CODE	DATE		GM Pathfinder Society #