



Pathfinder Society Scenario #8-09: Forged in Flame, Part 1: The Cindersworn Pact

Character Chronicle #

014

☐ Core Campaign

Score

Player Name

A.K.A.

Goryo

Character Name

14034-40

Pathfinder Society #

Faction

This Chronicle sheet grants access to the following:

Fire Affinity: Your connection to elemental fire has grown stronger over the course of your recent adventures. This boon has no mechanical effect on its own, but it may interact with other boons or play a role in future adventures—especially those set on the elemental planes.

Qalkami's Disdain: You chose to undermine Qalkami Mishalq's schemes in Zjarra, but she saw through your ploy. You may not have invalidated her deal with the Pathfinder Society, but you've ensured that she remembers you for your disloyalty.

☐ **Shadow Over Zjarra (Exchange Faction):** Along with Guaril Karela, you have established the Exchange as a dangerous force in the trade city of Zjarra, and at least for now, others pay tribute to secure your services and avert your wrath. You gain a bonus on Intimidate checks and Will saves against fear effects equal to the number of Fire Affinity boons you have earned when interacting with creatures that speak Ignan or Kelish. When you conclude an adventure in which you helped defeat a creature with the fire subtype or an adventure that takes place in Qadira or on the Plane of Fire, you can check the box that precedes this boon. In doing so, you forgo your Downtime for the adventure and instead earn gp equal to 100 times your character level. Treat your character level as 1 higher for each Fire Affinity boon you have earned.

☐ **Zjarra Entrepreneur (Exchange Faction):** You have established yourself as an upstanding businessperson in the cosmopolitan trading hub of Zjarra on the Plane of Fire. You gain a bonus on Bluff and Diplomacy checks equal to the number of Fire Affinity boons you have earned when interacting with creatures that speak Ignan or Kelish. When a creature that speaks Ignan or Kelish would cause enough damage to kill you, you can check the box that precedes this boon to instead be reduced to -1 hit point and be stable; for your reputation alone, the creature spares you death, though if you resume fighting, it won't extend same mercy twice.

6004

had Ohlan Bazar (750)
Spellguard Bracers (5000)

boots of speed (12,000 gp)
decanter of endless water (9,000 gp)
pearl of power (2nd level; 4,000 gp)

+1 flaming heavy crossbow (8,350 gp)
amulet of proof against detection and location (35,000 gp)
deck of illusions (all human, half-elf, and dwarf illusions instead appear as ifrits; 8,100 gp)
pearl of power (3rd level; 9,000 gp)
potion of barkskin (CL 9th; 900 gp, limit 1)
scroll of remove curse (CL 9th; 675 gp, limit 1)

SUBTIER ☐ Slow ☐ Normal

5-6 1,285 2,569

SUBTIER ☐ Slow ☐ Normal

Out of Subtier 1,995 3,990

SUBTIER ☐ Slow ☐ Normal

8-9 2,705 5,410

SUBTIER ☐ Slow ☐ Normal

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MAX GOLD

EXPERIENCE

FAME

GOLD

17
Starting XP1
XP Gained (GM ONLY)

18

Final XP Total

26 28
Initial Prestige Initial Fame2
Prestige Gained (GM ONLY)28 30
Prestige Spent

Current Prestige Final Fame

2074

Starting GP

3990
GP Gained (GM ONLY)

Day Job (GM ONLY)

-5750
Gold Spent

314

Total

For GM Only

Total Con 2017 90509

EVENT

EVENT CODE

2/23/17

DATE

Game Master's Signature

74554

GM Pathfinder Society #