



Pathfinder Society Scenario #7-24: Dead Man's Debt

Character Chronicle #

011

☐ Core Campaign

Goon

Player Name

A.K.A.

Gargo

Character Name

14034

13034

48

Pathfinder Society #

Grand Loh

Faction

This Chronicle sheet grants access to the following:

Echoes of Lycanthropy: You contracted lycanthropy. To cure the condition, you followed in the footsteps of one of the founders of the Ekujae village of Jalunth, copying his daily schedule and routines as well as additional steps he took in hopes of curing himself, including encasing your face in a mask of mud, roots, and medicinal herbs. This mask has left you with a root-shaped mark on your skin in a tone that is noticeably darker than the rest of your face.

Ekujae's Blessing: You rescued Ekujae from the forbidden caves of Dehu Inu, and the Ekujae elders granted you a ceremonial blessing. You gain the permanent benefits of *endure elements* but only in the heat and only to temperatures of 110 degrees F and below; you gain no bonuses in extreme cold. This is a supernatural ability.

Kaghaze Redeemed: By destroying the altar of Camazotz, you broke the dark god's sway over Kaghaze. The Ekujae consider you to be a stalwart ally, and they make a point of thanking you whenever you adventure in the region. Whenever you adventure in the Mwangi Expanse, Sargava, the Shackles, or the Sodden Lands, you receive a collection of gifts that includes a vial of antiplague, a piece of +1 *animal bane* ammunition for your preferred weapon, and a healing potion. This potion is a *potion of cure light wounds* if you are level 4 or below, *cure moderate wounds* if your level is between 5 and 8, or *cure serious wounds* if your level is 9 or above. If you do not use this equipment, the Ekujae ask for it back at the end of the adventure, with the promise to return it the next time you travel in the region.

blunt arrows (1 sp per arrow; *Pathfinder RPG Ultimate Equipment* 24)

greenwood composite longbow (550 gp plus 100 gp per point of Strength bonus that can be applied, *Ultimate Equipment* 50)

masterwork yellowheart wood weapon (300 gp plus the standard price of your choice of weapon from the following list: spear, longsword, club, greatclub, terbutje, or quarterstaff; limit 1)

scroll of mirror image (150 gp)

tracking powder (30 gp; *Pathfinder RPG Advanced Class Guide* 208)

vermin repellent (5 gp; *Ultimate Equipment* 101)

wand of acid arrow (3 charges; 270 gp, limit 1)

wand of endure elements (10 charges; 150 gp, limit 1)

+ 1 greenwood composite longbow (550 gp plus 100 gp per point of Strength bonus that can be applied, *Pathfinder RPG Ultimate Equipment* 50)

+2 yellowheart wood weapon (8,300 gp plus the standard price of your choice of weapon from the following list: spear, longsword, club, greatclub, terbutje, or quarterstaff; limit 1)

cloak of resistance +1 (1,000 gp)

potion of bull's strength (300 gp)

potion of cure moderate wounds (300 gp)

potion of invisibility (300 gp)

scroll of levitate (150 gp)

scroll of ray of exhaustion (375 gp)

wand of entangle (10 charges; 150 gp, limit 1)

2907

SUBTIER ☐ Slow ☐ Normal

1-2

253

506

SUBTIER ☐ Slow ☐ Normal

Out of Subtier

603

1,205

SUBTIER ☐ Slow ☒ Normal

4-5

952

1,903

SUBTIER ☐ Slow ☐ Normal

-

-

-

MAX GOLD

14

Starting XP

+

1

GM's Initials

XP Gained (GM ONLY)

=

15

Final XP Total

EXPERIENCE

22

Initial Prestige

20

Initial Fame

+

2

GM's Initials

Prestige Gained (GM ONLY)

-

Prestige Spent

24

Current Prestige

22

Final Fame

FAME

604

Starting GP

+

1903

GM's Initials

GP Gained (GM ONLY)

+

-

GM's Initials

Day Job (GM ONLY)

-

Gold Spent

=

2507

Total

GOLD

For GM Only

OGC 2016

EVENT

73520

EVENT CODE

7/22/2016

DATE

Game Master's Signature

116711

GM Pathfinder Society #