

PATHFINDER MODULE: WE BE GOBLINS!

	- 5 r. 4708 AT				1-2 500
ļ —		This Chronicle Co	ertifies That		TIER
					TIER
Josepi	h Hodge	Lokir	37205 — 10		TIER
Playe	A.K.A. er Name	Character Name	Pathfinder Society #	Faction	TIER -
				لِ	TIER
		———— Has Completed Tl	his Scenario.		TIER
Items	Found During This So	cenario			TIER
TIERS 1-2	a goblin.		insight into the distractible and sa ll Bluff, Diplomacy, Intimidate, an		EXPERIENCE
	legged turtle, a Desnan candl	horseshoe, and a bullhorn) le (5 gp; when lit, this foot-	useful items] (2,334; 4 patches left—a long wooden tube launches a flami projectile deals 1 point of nonleth	ng pyrotechnic	Starting XP + 1 XP
	1 point of fire d	amage if it hits; on a critic	cal hit, the target is also blinded fo	or 1 round. The	Final XP Total
		•	nd and have a range increment of 5		
		candle is a ranged touch att ons [+1 horse bane dogslicer] (2	cack and always has a –4 nonproficion	ency penaity.)	Prestige Award
		gourd [Elixir of fire breath] (1			
	Elixir of love (1		, BI)		Starting PA
	Paper candle (1 gp; This finger-sized explosive detonates noisily 1 round after lighting.				GM's Initial
	Anyone in the same square as a paper candle when it explodes must make a DC 15 Fortitude				+1 SD
	save or be dazzle	ed for 1d4 rounds.)			PA Gained (GM ONLY)
	Potion of barks	kin (300 gp)			
	Potion of bear's	s endurance (300 gp)		5	Final PA Total
		strength (300 gp)			GOLD
		moderate wounds (300 gp)		۾	,
		s You Climb Real Good [ring o			
			g wooden tube begins to shake and		Start GP
	-	of white sparks, shedding light as a torch. One round later it takes flight, moving in a straight line with a fly speed of 90 for 1d6 rounds before loudly exploding in a burst of light and			
	_	_		-	+ 500 SD
	_		in a 10-foot burst [DC 15 Reflex s	-	GP Gained (GM ONLY)
			creature before reaching its maxi	- 1, 1	> +
			act. Anyone who takes damage from	n the explosion	Items Sold
		d or deafened [a 50% chance	- ,	;	=
	wana oj create	food and water (CL 5th, 2 ch	arges; 450 gp)		Subtotal
Items So	ld / Conditions Gaine	ed	Items Bought / Conditions Cleared		I Dl.ı
					Items Bought
					=
					Subtotal
					-
					Gold Spent
					=
	E OF ITEMS SOLD alue to the "Items Sold" Box		TOTAL COST OF ITEMS BOUGHT	1 1.1.1	_
dd 1/2 +hic					Subtotal

For GM Only

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EVENT CODE

09/30/2011 DATE Scott David Gray
Game Master's Signature

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GM Pathfinder Society #

Scenario Chronicle #

TIER