

DOCTOR • WHO

ADVENTURES IN TIME AND SPACE

NAME

STRAX

PLAYER

ATTRIBUTES

AWARENESS	1
COORDINATION	4
INGENUITY	1
PRESENCE	3
RESOLVE	3
STRENGTH	6

BIO-DATA EXTRACT

APPEARANCE

Sontaran in a Victorian suit

PERSONAL GOAL

PERSONALITY

Proud of his people, taken aback by his profession

BACKGROUND

a Sontaran commander who was forced to serve as a nurse to restore the honour of his clone batch. He fought and died at the Battle of Demons Run to repay the Doctor, to whom he owed a debt for saving his life. Strax was later resurrected by Vastra and Jenny Flint and lived in Victorian London with them, acting as their butler.

STORY POINTS

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EQUIPMENT

HOME TECH LEVEL

7 - ADVANCED INTERS

SKILLS

ATHLETICS	1
CONVINCE	1
CRAFT	0
FIGHTING	3
KNOWLEDGE	0
MARKSMAN	4
MEDICINE	4
SCIENCE	2
SUBTERFUGE	1
SURVIVAL	2
TECHNOLOGY	1
TRANSPORT	1

TRAITS

(DESCRIPTIONS ON THE BACK)
ALIEN, ALIEN APPEARANCE,
ADVERSARY, BY THE BOOK,
WEAKNESS, BRAVE, TOUGH,
TIME TRAVELLER,
INEXPERIENCED

CHARACTER SHEET



Brave: +2 Resolve rolls to show courage.

Time Traveller: Familiar with tech level 4 as well as 7.

Tough: Reduce damage by 2 more points.

Alien Appearance: -4 penalty to social rolls if clearly seen.

By the Book: Play it!

Weakness: Vulnerability to paralysis from attacks on back of neck.