

Señor Arsenio Josué Busto Durante is handily using **Combat Expertise!** Allies adjacent to him gain a **+1 Dodge Bonus** to their **Armor Class** and **Combat Maneuver Defense!**

Señor Arsenio Josué Busto Durante is valiantly **Fighting Defensively!** Allies adjacent to him gain a **+3 Dodge Bonus** to their **Armor Class** and **Combat Maneuver Defense!**

Señor Arsenio Josué Busto Durante is **Fighting Defensively with Combat Expertise!** Allies adjacent to him gain a **+4 Dodge Bonus** to their **Armor Class** and **Combat Maneuver Defense!**

Señor Arsenio Josué Busto Durante is protectively using **Total Defense!** Allies adjacent to him gain a **+5 Dodge Bonus** to their **Armor Class** and **Combat Maneuver Defense!**

Señor Arsenio Josué Busto Durante swiftly applies **Aid Another**, to **your character's** benefit! Señor Busto's player will tell you whether that is a **+5 Concentration Check for Divine Spells**, a **+10 Armor Class** bonus, or a **+7 Attack Roll** bonus against the particular target that Señor Busto threatens!

Señor Arsenio Josué Busto Durante has Teamed Up to use **Aid** Another as a move action, to **your character's** benefit! Señor Busto's player will tell you whether that is a **+2 Concentration Check for Divine Spells**, a **+6 Skill Check or Ability Check** bonus, a **+11 Armor Class** bonus, a **+6 Saving Throw** bonus, or a **+9 Attack Roll** bonus against the particular target that Señor Busto threatens!

Señor Arsenio Josué Busto Durante has magnanimously used **Aid Another**, to **your character's** benefit! Señor Busto's player will tell you whether that is a **+2 Concentration Check for Divine Spells**, a **+6 Skill Check or Ability Check** bonus, a **+11 Armor Class** bonus, a **+6 Saving Throw** bonus, or a **+9 Attack Roll** bonus against the particular target that Señor Busto threatens!

Señor Arsenio Josué Busto Durante cunningly uses his **Voice of Authority** ability! You gain a +1 bonus on **Perception** or **Sense Motive** checks to hear Señor Busto's commands or interpret his secret messages conveyed with Bluff.

Señor Arsenio Josué Busto Durante brusquely uses his **Touch of Rage** ability! You gain a +1 **Morale** bonus on **Attack rolls, Damage rolls, and Will saves** for 1 round.

Señor Arsenio Josué Busto Durante has thoughtfully cast **Message** on **your character!** Your character and Señor Busto can speak at a whisper, and the other can hear at a distance up to 110 feet!

Señor Arsenio Josué Busto Durante has cast **Guidance** on **your character**! Within the next minute, s/he gets a +1 competence bonus on a single attack roll, saving throw, or skill check. You must choose to use the bonus before making the roll to which it applies.

Señor Arsenio Josué Busto Durante is Forcefully using an **Inspiring Command** to foster **Teamwork!** All allies within 60 feet of Señor Busto, able to see or hear him, gain a **+2 Competence Bonus** to any effort to **Aid Another**. The **bonus accrued to the aided person** increases by an additional **+2!**

Señor Arsenio Josué Busto Durante is wittily using a **Bardic Performance Distraction!** Any creature within 30' of Señor Busto may use **Señor Busto's Performance Check** roll in place of her/his own **Saving Throw** against an **Illusion (pattern)** or **Illusion (figment) Magical Attack**, after the save is rolled! If a creature within range of the **Distraction** is already under the effect of a non-instantaneous **Illusion (pattern)** or **Illusion (figment) Magical Attack**, it gains another **Saving Throw** against the effect each round it sees the **Distraction**, but it must use **Señor Busto's Performance Check** result for the save!

Señor Arsenio Josué Busto Durante is eloquently using a **Bardic Performance Inspire Courage!** Allies within 30' of Señor Busto, that are able to see or hear him (depending on the sort of performance used), receive a **+1 Morale Bonus** on **Saving Throws** against charm and fear effects, and a **+1 Competence Bonus** on **Attack Rolls** and **Weapon Damage Rolls!**

Señor Arsenio Josué Busto Durante is bravely using a **Bardic Performance Rallying Cry!** Each round **Señor Busto** makes an **Intimidate Check**, any ally (including Señor Busto) within 30 feet may use this check in place of his own **Saving Throw** against **Fear Effects** and **Despair Effects**. Those already under a **Fear Effect** or **Despair Effect** can attempt a new **Saving Throw** each round, using **Señor Busto's Intimidate Check. Rallying Cry** does not work on effects that don't allow saves. This is a mind-affecting ability that uses audible components.

Señor Arsenio Josué Busto Durante poetically speaking a **Raging Song**, to create a **Controlled Inspired Rage!** Allies who choose to accept the benefits of the song gain a +2 morale bonus to Strength, Dexterity, or Constitution (determined by Señor Busto). While under the effects of Urban Inspired Rage, allies other than the skald can use skills or abilities that requires patience or concentration as normal.

Señor Arsenio Josué Busto Durante has given **your character** the benefits of **Seize the Initiative!** When rolling initiative this round, roll twice and take either result.

Señor Arsenio Josué Busto Durante is conducting an **Underfoot Assault!** While he is within one of the enemy spaces, each Ally adjacent to both him and the foe is considered to be **flanking** the foe!

Señor Arsenio Josué Busto Durante has cast **Enlarge Person** on **your character!** For one minute, she is bigger! 10'x10', w 10' reach; weapon is one size category larger; Dex -2 Str +2 and -1 to attack rolls and AC due to size!

Señor Arsenio Josué Busto Durante has cast **Feather Step** on **your character!** S/he now ignores the effects of **Difficult Terrain**, and can even take a **5-Foot Step** in **Difficult Terrain!**

Señor Arsenio Josué Busto Durante has hurriedly cast **Saving Finale**, to **your character's** benefit! You may re-roll **your character's saving throw!**

Señor Arsenio Josué Busto Durante has cast **Lucky Number**, to **your character's** benefit! Roll a d20; once over the next 24 hours, when you roll that result (regardless of what type of die you roll), you have the option to either reroll the result or add a +2 **luck bonus** to the result. You must decide to use this ability before the success or failure of the original roll is known.

Señor Arsenio Josué Busto Durante has cast **Air Bubble!** For one minute you will be able to breathe underwater or in similar airless environments.

Señor Arsenio Josué Busto Durante has cast **Bless!** Each ally within a 50' radius burst of him when the spell is cast gains a +1 morale bonus on attack rolls and on saving throws against fear effects.

Señor Arsenio Josué Busto Durante has cast **Magic Weapon** on **your character's weapon!** For the next minute, that weapon gets a +1 enchantment bonus on attack and damage rolls; with does not stack with an already magic weapon.

Señor Arsenio Josué Busto Durante is a **Lucky Halfling!** **Your character** may use a saving throw rolled on your behalf, in place of what you rolled!

Señor Arsenio Josué Busto Durante has presciently used the **Tactician** feat **Lookout!** All allies within 30 feet who can see and hear him may act in the surprise round, if they are adjacent to a character that may act in the **Surprise Round!** If your character would normally be denied her/his ability to act in the **Surprise Round**, her/his Initiative will equal either [Señor Busto's roll -1] or [your roll], whichever is lower! If your character and an adjacent ally are both able to act in the **Surprise Round**, you may each take a **Full Round Action!**

Señor Arsenio Josué Busto Durante has boldly issued a **Dragon's Challenge!** Allies gain a **+2 Attack** while **Señor Busto Threatens** the enemy he has challenged!

Señor Arsenio Josué Busto Durante is standing firm as a **Bastion of Good** against the named enemy! Attacks made by that named enemy against allies of **Señor Busto**, while those allies are within 10 feet of **Señor Busto**, do half damage.