

PATHFINDER MODULE: CARRION HILL

Scenario Chronicle #

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This Chronicle Certifies	That —	□Slow □Normal ≥
	14034 - 13 Sozani	Slow Normal
Player Name Character Name	Pathfinder Society # Faction	EXPERIENCE 里
Has Completed This Sce	enario.	15
Items Found During This Scenario	T _p	Starting XP
Fighting That Which Lies Between The the Dark Tapestry and are one of the fwith both mind and body mostly intact. A mental fortitude against such cosmic ho against fear and confusion effects.	www. who have survived the encounter As a result, you have developed greater	XP Gained (GM ONLY) Final XP Total
Insight Into the Dark Tapestry: Your exyou a greater insight into the creatures stars. You may gain one bit of useful info though you had succeeded at a Knowledg you have used this boon, cross it off the Company of t	that lie in the darkness between the ormation about a single aberration as e check to identify the creature. When	FAME 29 Initial Fame Initial Provide
Amulet of natural armor +1 (2,000 gp) Belt of incredible dexterity +2 (4,000 gp) Bracers of armor +1 (1,000 gp) Cloak of resistance +1 (1,000 gp) Dust of appearance (1,800 gp) Oil of taggit (90 gp; limit 1 dose) Pearl of power, 1st level (1,000 gp) Pnakotic Manuscripts (500 gp; +4 circumstance bonus on all Knowledge [arcana] or Spellcraft checks made to identify spells or magical effects of the conjuration school and Knowledge [religion] checks related to the Old Cults when referring this tome) Potion of lesser restoration (300 gp) Ring of counterspells (4,000 gp) Ring of protection +2 (8,000 gp)	Ring of swimming (2,500 gp) Scroll of binding (3,000 gp) Scroll of contact other plane (1,125 gp) Scroll of gentle repose (375 gp) Scroll of invisibility purge (375 gp) Scroll of planar binding (1,650 gp) Scroll of restoration (1,700 gp) Scroll of see invisibility (150 gp) Violet venom (800 gp; poison—contact; DC 13; 1/minute for 6 minutes; 1d2 Str and 1d2 Con; 1 save; limit 1 dose) Wand of chill touch (15 charges; 225 gp, limit 1) Wand of lesser restoration (8 charges; 720 gp)	Prestige Gained (GM ONLY) Prestige Spent 2 2 Final Fame Current Prestige GOLD Start GP
<u></u>		GP Gained (GM ONLY) Day Job (GM ONLY)
Items Sold / Conditions Gained Item State State Item Item Item State Item Item State Item Item Item Item It	ns Bought / Conditions Cleared 201/5, for orms 300 11/4/5/ 1/200 11/200 11/200 11/4/5/ 1/4/11 17/00 17/00 17/00 17/00 17/00 17/00 17/00 17/00 17/00	= 733 7 Subtotal - 5740 Items Bought
TOTAL VALUE OF ITEMS SOLD Add 1/2 this value to the "Items Sold" Box	AL COST OF ITEMS BOUGHT 5740-	= 5 9 7 Total
For GM Only		79548
EVENT EVENT CODE DATE	Game Master's Signature	GM Pathfinder Society #

Game Master's Signature