

## PATHFINDER SOCIETY SCENARIO #3-25: STORMING THE DIAMOND GATE

	Scenario Chronicle #						
	Slow Normal						
Le	SUBTIER 3.4 636 1,273 ≥						
	3_4 636 1,273 AAX GOLD SUBTIER 1,604 3,208						
	EXPERIENCE						
Æ	P P						
۴	Starting XP						
	+ L S AVS						
į	XP Gained (GM ONLY)						
	Final XP Total						
	FAME						
	[26 20]						
	Initial Fame Initial Prestige						
	Prestige Gained (GM ONLY)						
	- 16						
	Prestige Spent						
	Final Fame Current Prestige						
-	GOLD						
	10071						
-	Start GP						
	GP Gained (GM ONLY)						
	+ 20 80						
H.	Day Job (GM ONLY)						
·	Items Sold						
,	= 10889						
_	Subtotal -> - 760						
- - - -	Items Bought						
	=10129						
2	Total						

		——— This	Chronicle Cer	tifies That				—ъ	3_4	636	1,27
				440					suвтів 6-7	1 (4)	3,2
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Player Name	A.N.A.	Charact	er Name	Pa	thfinder Soci	iety #	Fac	tion _	- 1	EXPERIEN	ICE
		——— Has	Completed This	s Scenario.					P		
Items Found Du	ring This Sc	enario				-		— <sub>Έ</sub>		13	
BTIER +1 See	eking arrows	, 166 gp each, l	imit 6)							Starting :	XP
<b>_2</b> diam	_		gp or 16 PP;	-				21	+ (	*	A
			flawless gem,						XP	Gained (G	M ONI
	_		es not reveal in							14	
			elder to their alter a demon							Final XP T	ntal
			on under suc			a aramona	oj acmon	-	ъ <u>т                                    </u>	i iiidi Xi ii	o ca i
		magic rod (3,00						4.		FAME	
potio	n of cure mod	erate wounds (	oo gp)						P		
	0	al anchor (700	OI,						12	-6 2	20
		le against chao	s (375 gp)						Initial	Fame Initi	al Pre
scroll	of see invisibi	lity (150 gp)							+	1	
			-				-		Presti	ge Gainec	(GM
BTIER +1 See	eking arrows		imit 12)							1/	4-00
		+2 (4,000 gp)								16	
		rod (11,000 gj							F	Prestige S	pent
	- 67	us wounds (750							12	7	5
		1 (2,000 gp)							Final F	ame Curre	nt Pre
	of blink (375	gp) e of invulnerab	ility (200 an)							GOLD	
	THE REAL PROPERTY AND ADDRESS OF THE PERSON NAMED IN COLUMN TWO IS NOT THE PERSON NAMED IN COLUMN TWO IS N	ar binding (1,1							هـــــــ	GOLD	
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								-	+	20	81
									D	ay Job (GM	ONLY
	-					w.*			+	C	)
										Items So	ld
ns Sold / Condi	itions Gaine	1		tems Boug	ht / Conditi	ons Cleare	d		-1	100	20
				Dead	1 1.			PP	- /	Subtata	1
				2 neg	lens (	tavd		60	1	Subtota	1
								-		16C	)
										tems Bou	ght
12				- 27 PA					-1	01.	0
L VALUE OF ITEMS S 2 this value to the "I				TOTAL COST (	OF ITEMS BOU	GHT	16 1	P	.!  <u> </u>	01	-1
2 tills value to tile 1	CONTRACTOR DOX							60	<u> </u>	Total	
GM Only											
	0	.71	7/.	1.		_	3 -			5	
PCKCON 1/2		176	1/13	112		Master's Si			GM Pathfi		