

Pathfinder Society Scenario #10-18: The Daughter's Due

Character Chronicle #		
02		

		Core Campaign
	D //	SUBTIER Slow Normal
Score A.K.A. Boem	14031 59 Date	3-0 1,211 2,333
Player Name Character Name	Organized Play # Character # Faction	SUBTIER Slow Normal
This Chronicle sheet gran	ts access to the following:	2,019 4,037
a fetchling for one scenario (<i>Pathfinder RPG Bestiary 2 darkness</i> as a spell-like ability three times during that so Soul Promise: You promised your soul to the night come to possess. This was likely not the wisest choice with the night hag. After earning this boon, if you ever	that the conflict between the Blakros Family and Or I moment in this conflict when the forgotten Blake is new guiding force. This boon may have benefits a sy campaign. This boon to gain the shadow blend ability as if you we have been already a fetchling, you can instead cenario, with a caster level equal to your character level hag Valryss in exchange for a sentient wax golem she, but it certainly saved you a difficult time negotiation.	subtler slow Normal SUBTLER Slow Normal SUBTLER Slow Normal Subtler Slow Normal Subtler Slow Normal Subtler Slow Starting XP Starting XP
Monor chearm, pro Georgia, Wall of	green from Bruz Commol, Per -1935 100091 Min -1000	Prestige Gained (GM ONLY) Prestige Spent Current Final Fame Featige
+1 glamered studded leather (3,875 gp) flame tongue (20,715 gp; Pathfinder RPG Ultimate Equipment 155) gauntlets of the skilled maneuver (disarm) (4,000 gp; Ultimate Equipment 235) helm of teleportation (73,500 gp; Ultimate Equipment 244) martyr's tear (Ultimate Equipment 310) potion of barkskin (CL 6th; 600 gp; limit 1) scroll of heroes' feast (1,650 gp) sustaining spoon (5,400 gp; tastes like cinnamon	+1 glamered studded leather (3,875 gp) black soul shard (12,000 gp; Pathfinder RPG Ultimate Equipment 283) cauldron of plenty (15,000 gp, Ultimate Equipment 28 gauntlets of the skilled maneuver (disarm) (4,000 gp Ultimate Equipment 235) helm of teleportation (73,500 gp; Ultimate Equipment 244) potion of barkskin (CL 6th; 600 gp; limit 1) sniper goggles (20,000 gp; Ultimate Equipment 227) wand of greater invisibility (2 charges; 450 gp; limit 1)	Starting GP 5520 GP Gained (GM ONLY) Day Job (GM ONLY) 500 - 2935 Gold Spent

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wand of greater invisibility (2 charges; 450 gp; limit 1)

5/18/19

Game Master's Signature

GM Pathfinder Society #

Total