



# Pathfinder Module: The House on Hook Street

Character Chronicle #

020

(Return to the House on Hook Street)

Score Gem

A.K.A.

Boem

Character Name

14034 59

Pathfinder Society #

Dark Robin

Faction

This Chronicle sheet grants access to the following:

**Master of Dreams:** Confronting the manifestations of dreams that have been encroaching upon the Material Plane has granted you increased control over the boundary between wakefulness and sleep. You may check a box that precedes this boon as an immediate action to grant all allies within 30 feet a +2 bonus on saving throws against sleep effects for 1 round.

Alternatively, you may check a box as a standard action to use one of the following spells as a spell-like ability, using your character level as your caster level and your Charisma modifier to determine the spell-like ability's saving throw DC (if any). If you are a psychic spellcaster, you may use your choice of Intelligence or Wisdom in place of Charisma in this way. Your access to spell-like abilities depends upon your character level.

Level 5+: lullaby, sleep, restful sleep<sup>APG</sup>

Level 7+: deep slumber, nap stack<sup>APG</sup>, sleepwalk<sup>APG</sup>

Level 9+: dream, nightmare

Level 11+: cloak of dreams<sup>APG</sup>

**Mysteries within Mysteries:** You have unraveled the complicated web of plots and betrayal that cast the area around Hook Street into a plague of nightmares. You may use this boon to activate your uncanny insights. Show this boon to your GM at the beginning of an adventure. The first time during the adventure that your character would fail a Sense Motive check, a Perception check to locate a secret door or trap, or a Will save against an illusion spell or effect, you gain a +2 bonus on the skill check or saving throw. If none of these events occur, this boon is not expended. Otherwise, the GM should check off one of the boxes next to the boon at the end of the adventure. Once both boxes have been checked off, cross this entire boon off your Chronicle sheet.

**Subconscious Insight:** You saved Madame Carrington from a horrible demise at the hands of the night hag Sally Scribblebones. After this ordeal, she teaches you how to search your own dreams for insights that your conscious mind overlooked. You may cross this boon off your Chronicle sheet after resting for 8 hours to reroll an Appraise, Knowledge, Perception, Sense Motive, or Spellcraft check that you attempted the previous day. You can only use this reroll for checks about knowing, understanding, or perceiving; for example, you could not use it to reroll a check to activate an object. If the result of the reroll is lower, keep your original result.

- +1 returning dagger (8,302 gp)
- admixture vial (5,000 gp; Pathfinder RPG Ultimate Equipment 276)
- amulet of natural armor +1 (2,000 gp)
- cassock of the clergy (4,600 gp; Ultimate Equipment 214)
- cauldron of brewing (3,000 gp; Ultimate Equipment 287)
- cloak of resistance +2 (4,000 gp)
- hand of the mage (900 gp)
- headband of alluring charisma +2 (4,000 gp)
- lesser talisman of arrow protection (600 gp; Pathfinder RPG Occult Adventures 263)
- lesser talisman of danger sense (750 gp; Occult Adventures 263)

- lesser talisman of freedom (900 gp; Occult Adventures 263)
- ring of protection +1 (2,000 gp)
- scroll of shocking image (700 gp; Pathfinder RPG Ultimate Combat 243)
- scroll of stoneskin (950 gp)
- seer's tea (550 gp; Ultimate Equipment 319)
- spirit slate (2,000 gp; Occult Adventures 263)
- stone familiar (6,000 gp; Ultimate Equipment 320)
- wand of cure moderate wounds (43 charges; 3,870 gp, limit 1)

plak + Gem of three stones 8000  
update headband +4  
C Mourne / 10th 12000

MAX GOLD	SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
	6-8	5,894	11,787
EXPERIENCE	SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
FAME	SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal
GOLD	SUBTIER	<input type="checkbox"/> Slow	<input type="checkbox"/> Normal

23

Starting XP

+

3

XP Gained (GM ONLY)

=

26

Final XP Total

42/42

Initial Prestige Initial Fame

+

4

Prestige Gained (GM ONLY)

Prestige Spent

46 46

Current Prestige Final Fame

9605

Starting GP

+

11787

GP Gained (GM ONLY)

+

150

Day Job (GM ONLY)

20000

Gold Spent

=

1542

Total

21542

For GM Only

Gaming Etc

EVENT

EVENT CODE

5/13/2019

DATE

David Wainwright

Game Master's Signature

41547

GM Pathfinder Society #