



Pathfinder Society Scenario #9-06: The Shores of Heaven

Character Chronicle #

003

Core Campaign

Slove
Player Name

A.K.A.

Boem
Character Name

14034-59
Pathfinder Society #

Dark
Archive
Faction

This Chronicle sheet grants access to the following:

Heaven's Redemption: Your experiences in Heaven have inspired you to change your philosophy. When you receive this Chronicle sheet, you can check the box that precedes this boon to change your patron deity to any legal lawful good deity, in the process changing your alignment to lawful good, lawful neutral, or neutral good. When you do so, you receive the benefits of an *atonement* spell without paying any associated costs. Additionally, you may freely retrain any class abilities, feats, or other features that no longer function with your new deity, as well as character abilities that are directly tied to your old deity's favored weapon, such as the Weapon Focus feat. This boon does not affect your character's items.

Heavenly Scholar: Your studies of sacred scripture have enhanced your knowledge about matters of faith. If you are trained in Knowledge (religion), you can check a box that precedes this boon to add 1d6 to the result of one Knowledge (religion) check after rolling but before learning the results of your roll. Alternatively, you can check a box before rolling a Knowledge (religion) check to treat that check as if you were trained in the skill. You can use both boxes on a single skill check.

Sacred Champion (Silver Crusade): You have been infused with a portion of Heaven's grace. You can check the box that precedes this boon to use the standard action version of lay on hands as if you were a paladin of your character level. If you already have lay on hands as a class feature, you can instead check this box to add 2d6 to the amount healing you provide with one of your uses of lay on hands.

Elixir of Sacred Breath (Aura moderate evocation; CL 11th; Weight —) This golden elixir functions as an *elixir of fire breath*, except that half of the damage it deals results directly from divine power and is therefore not subject to being reduced by resistance to fire-based attacks.

Lesser Celestial Shield (Aura moderate evocation; CL 7th; Weight 7 lbs.) This gold-edged +1 *blinding shield* has all the properties of a *celestial shield* (*Pathfinder RPG Ultimate Equipment* 131), except that its synergy with *celestial armor* boosts the caster level of the armor's granted *fly* spell to 7th instead of replacing it with *overland flight*. It can be upgraded into a standard *celestial shield* by paying the difference in price.

2x Hacks (4) Upgrade Pistol or M&W (300)
 25x Black smoke (20) ~~Dragon's Breath Cartridges (20)~~
 10x ~~Enraging Shot Cartridges (20)~~
 M&W Pens tools (100) 5x Paper currency (6)

Cold Iron
50 brass
bullet

Subtier 1-2

| |
|--|
| alluring golden apple (400 gp; <i>Pathfinder RPG Ultimate Equipment</i> 276) |
| archon's torch (750 gp; <i>Ultimate Equipment</i> 281) |
| elixir of sacred breath (discounted to 1,100 gp; limit 1) |
| knight's pennon (honor; 2,200 gp; <i>Ultimate Equipment</i> 307) |

Subtier 4-5

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|--|
| alluring golden apple (400 gp; <i>Pathfinder RPG Ultimate Equipment</i> 276) |
| archon's torch (750 gp; <i>Ultimate Equipment</i> 281) |
| elixir of sacred breath (discounted to 1,100 gp; limit 1) |
| eyes of the owl (4,000 gp; <i>Ultimate Equipment</i> 225) |
| knight's pennon (honor; 2,200 gp; <i>Ultimate Equipment</i> 307) |
| lesser celestial shield (7,070 gp) |
| ring of protection +1 (2,000 gp) |

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|----------------|-------------------------------|--|
| SUBTIER | <input type="checkbox"/> Slow | <input checked="" type="checkbox"/> Normal |
| 1-2 | 258 | 516 |
| SUBTIER | <input type="checkbox"/> Slow | <input type="checkbox"/> Normal |
| Out of Subtier | 603 | 1,206 |
| SUBTIER | <input type="checkbox"/> Slow | <input type="checkbox"/> Normal |
| 4-5 | 948 | 1,895 |
| SUBTIER | <input type="checkbox"/> Slow | <input type="checkbox"/> Normal |
| — | — | — |
| MAX GOLD | 4 | |
| EXPERIENCE | Starting XP | |
| | +1 | GM's Initials MB |
| | XP Gained (GM ONLY) | |
| | 5 | |
| | Final XP Total | |
| | 8 | 8 |
| | Initial Prestige | Initial Fame |
| | +2 | GM's Initials MB |
| FAME | Prestige Gained (GM ONLY) | |
| | Prestige Spent | |
| | 10 | 10 |
| | Current Prestige | Final Fame |
| | 19 | |
| | Starting GP | |
| | 516 | GM's Initials MB |
| | GP Gained (GM ONLY) | |
| | 50 | GM's Initials MB |
| GOLD | Day Job (GM ONLY) | |
| | 475 510 | |
| | Gold Spent | |
| | 75 | 75 |
| | Total | |

For GM Only

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