



# Pathfinder Society Scenario #9-04: The Unseen Inclusion

Character Chronicle #

002

☐ Core Campaign

Scale

A.K.A.

Boem

Character Name

14034-59

Pathfinder Society #

Dark  
Archie

Faction

Player Name

This Chronicle sheet grants access to the following:

~~Debt to the Scarred Sages:~~ As a representative of the Jeweled Sages, you promised that Grandmaster Torch would be welcome to participate in confronting any threat to the organization. Whether this is ultimately to your benefit or not remains to be seen.

~~Secrets Beyond Sight (Scarab Sages Faction):~~ You know that there's more to understanding history and your surroundings than sight alone. You can cross this boon off your Chronicle sheet to gain one of the following benefits.

- ☐ As a standard action, you cast *object reading*<sup>OA</sup> as a spell-like ability (CL 5th).
- ☐ As a swift action, you gain the scent universal monster ability for 10 minutes.
- ☐ As a swift action, you gain blindsense to a range of 10 feet for 1 round per character level.
- ☐ As a swift action, you gain tremorsense to a range of 20 feet for 1 round per character level.

~~Veshtahz's Favors:~~ You have convinced the doru Veshtahz to serve you in exchange for the tempting secrets he craves. A neutral spellcaster of at least 7th level may take Veshtahz as a familiar with the Improved Familiar feat. If you make this bond with Veshtahz, you must provide a copy of the *Pathfinder RPG Bestiary 3* as if the improved familiar were available as an Additional Resource. Furthermore, you must spend at least 3 skill points each level on Knowledge skills to maintain the doru's attention. If you do not, he abandons you; cross this boon off your Chronicle sheet.

~~If you do not take Veshtahz as a familiar, you can call upon him to seek out secrets for you. In place of attempting a Diplomacy check to gather information, you can cross this boon off your Chronicle sheet to receive information as though your result were a 30.~~

Subtier 1-2

*circlet of persuasion, lesser* (2,000 gp; acts as a *circlet of persuasion* but only grants a +2 bonus on related skill checks, and a PC can upgrade this to a standard *circlet of persuasion* by spending an additional 2,500 gp)

*dagger of venom, lesser* (2,602, limit 1; acts as a *dagger of venom* but each activation of the *poison* ability expends one of the dagger's 5 charges [maximum 1/day], and a PC can upgrade this to a standard *dagger of venom* by spending an additional 5,700 gp)

*potion of lesser restoration* (300 gp)

*scroll of eagle's splendor* (150 gp)

*wand of resist energy* (6 charges; 540 gp, limit 1)

Subtier 4-5

*circlet of persuasion* (4,500 gp)  
*circlet of persuasion, lesser* (2,000 gp; acts as a *circlet of persuasion* but only grants a +2 bonus on related skill checks, and a PC can upgrade this to a standard *circlet of persuasion* by spending an additional 2,500 gp)

*dagger of venom* (8,302 gp)  
*dagger of venom, lesser* (2,602, limit 1; acts as a *dagger of venom* but each activation of the *poison* ability expends one of the dagger's 5 charges [maximum 1/day], and a PC can upgrade this to a standard *dagger of venom* by spending an additional 5,700 gp)

*knight's pennon of battle* (4,500 gp; *Pathfinder RPG Advanced Player's Guide* 307)

*potion of lesser restoration* (300 gp)  
*scorpion whip* (5 gp; *Pathfinder RPG Ultimate Equipment* 36)

*scroll of eagle's splendor* (150 gp)  
*wand of cure light wounds* (750 gp)  
*wand of resist energy* (6 charges; 540 gp, limit 1)

SUBTIER ☐ Slow ☒ Normal

1-2

255

509

SUBTIER ☐ Slow ☐ Normal

Out of Subtier

595

1,190

SUBTIER ☐ Slow ☐ Normal

4-5

936

1,871

SUBTIER ☐ Slow ☐ Normal

-

-

-

MAX GOLD

EXPERIENCE

FAME

GOLD

Starting XP

XP Gained (GM ONLY)

Final XP Total

Initial Prestige

Initial Fame

Prestige Gained (GM ONLY)

Prestige Spent

Current Prestige

Final Fame

Starting GP

GP Gained (GM ONLY)

Day Job (GM ONLY)

Gold Spent

Total

For GM Only

EVENT

EVENT CODE

DATE

Game Master's Signature

GM Pathfinder Society #